

Digital Fundamentals By Floyd And Jain 8th Edition

Getting the books **Digital Fundamentals By Floyd And Jain 8th Edition** now is not type of challenging means. You could not abandoned going past books growth or library or borrowing from your connections to entrance them. This is an certainly simple means to specifically get lead by on-line. This online message Digital Fundamentals By Floyd And Jain 8th Edition can be one of the options to accompany you later than having extra time.

It will not waste your time. say you will me, the e-book will unconditionally impression you further matter to read. Just invest little era to get into this on-line notice **Digital Fundamentals By Floyd And Jain 8th Edition** as with ease as evaluation them wherever you are now.

FUNDAMENTALS OF DIGITAL CIRCUITS - A. ANAND KUMAR,
2016-07-18

The Fourth edition of this well-received text continues to provide coherent and comprehensive coverage of digital circuits. It is designed for the undergraduate students pursuing courses in areas of engineering disciplines such as Electrical and Electronics, Electronics and Communication, Electronics and Instrumentation, Telecommunications, Medical Electronics, Computer Science and Engineering, Electronics, and Computers and Information Technology. It is also useful as a text for MCA, M.Sc. (Electronics) and M.Sc. (Computer Science) students. Appropriate for self study, the book is useful even for AMIE and grad IETE students. Written in a student-friendly style, the book provides an excellent introduction to digital concepts and basic design techniques of digital circuits. It discusses Boolean algebra concepts and their application to digital circuitry, and elaborates on both combinational and sequential circuits. It provides numerous fully worked-out, laboratory tested examples to give students a solid grounding in the related design concepts. It includes a number of short questions with answers, review questions, fill in the blanks with answers, multiple choice questions with answers and exercise problems at the end of each chapter.

Ethics and the Conduct of Business - John R. Boatright 2013-08-28

Ethical Issues in Developing Business Policies Ethics and the Conduct of Business is a comprehensive and up-to-date discussion of the most prominent issues in the field of business ethics, and the major positions and arguments on these issues. Numerous real-life examples and case studies are used throughout the book to increase understanding of issues, stimulate class discussion, and show the relevance of the discussion to real-life business practice. Note: The focus of Ethics and the Conduct of Business is primarily on ethical issues that corporate decision makers face in developing policies about employees, customers, and the general public. The positions and arguments on these issues are taken from a wide variety of sources, including economics and the law. Teaching and Learning Experience Personalize Learning - MyThinkingLab delivers proven results in helping students succeed, provides engaging experiences that personalize learning, and comes from a trusted partner with educational expertise and a deep commitment to helping students and instructors achieve their goals. Improve Critical Thinking - A substantial amount of legal material is contained within Ethics and the Conduct of Business. Not only because the law addresses many ethical issues, but also because the management decision-making process must take into account relevant legal practices. Engage Students - This book employs fifty case studies that firmly

illustrate the wide variety of issues pertaining to business ethics and enable students to engage in ethical decision making. Support Instructors - Teaching your course just got easier! You can create a Customized Text or use our Instructor's Manual, Electronic "MyTest" Test Bank or PowerPoint Presentation Slides. Plus, a substantial number of cases within Ethics and the Conduct of Business provide the opportunity for a case-study approach or a combined lecture/discussion format for your course.

Foundations of Analog and Digital Electronic Circuits - Anant Agarwal 2005-07-01

Unlike books currently on the market, this book attempts to satisfy two goals: combine circuits and electronics into a single, unified treatment, and establish a strong connection with the contemporary world of digital systems. It will introduce a new way of looking not only at the treatment of circuits, but also at the treatment of introductory coursework in engineering in general. Using the concept of "abstraction," the book attempts to form a bridge between the world of physics and the world of large computer systems. In particular, it attempts to unify electrical engineering and computer science as the art of creating and exploiting successive abstractions to manage the complexity of building useful electrical systems. Computer systems are simply one type of electrical systems. +Balances circuits theory with practical digital electronics applications. +Illustrates concepts with real devices. +Supports the popular circuits and electronics course on the MIT OpenCourse Ware from which professionals worldwide study this new approach. +Written by two educators well known for their innovative teaching and research and their collaboration with industry. +Focuses on contemporary MOS technology.

Digital Fundamentals with VHDL - Thomas L. Floyd 2003

Adapted from Floyd's best-selling Digital Fundamentals—widely recognized as the authority in digital electronics—this book also applies basic VHDL concepts to the description of logic circuits. It introduces digital logic concepts and functions in the same way as the original book, but with an emphasis on PLDs rather than fixed-function logic

devices. Reflects the trend away from fixed-function logic devices with an emphasis on CPLDs and FPGAs, while offering coverage of fixed-function logic for reference. Presents VHDL as a tool for implementing the digital logic in programmable logic devices. Offers complete, up-to-date coverage, from the basic digital logic concepts to the latest in digital signal processing. Emphasizes applications and troubleshooting. Provides Digital System Applications in most chapters, illustrating how basic logic functions can be applied in real-world situations; many use VHDL to implement a system. Provides many examples with related problems. Includes ample illustrations throughout. A solid introduction to digital systems and programming in VHDL for design engineers or software engineers.

Op Amps and Linear Integrated Circuits - James M. Fiore 2001

Divided into two major sections, this guide's coverage is current and computer simulations via SPICE and Multisim are integrated throughout to provide experiences similar to those encountered in industry. Fundamentals are stressed in order to set up readers for success. Computer simulations are integrated as a means of verifying a by-hand calculation, enabling readers to perform "what-if" experiments, test the validity of differing device models, or investigate second-order effects.

Introduction to Statistics - Ronald E. Walpole 1972

XML Complete - Pat Coleman 2001-11-05

XML Complete is a one-of-a-kind book—valuable both for its broad content and its low price. The book contains all the essentials on XML, including comprehensive information on XML-related standards like XHTML and XSLT. With XML Complete, you'll learn everything you need to know for Web development with XML—from creating elements, attributes, and entities to using XML with Servlets and JSP. The book contains the complete CML 1.0 (Second Edition) specification and details the new W3C schema specification recommendation. For a handy, up-to-date guide, Web developers don't need to look any farther! XML Complete introduces you to the work of some of Sybex's finest authors, so you'll know where to go to learn even more about XML.

Algorithm Design - Jon Kleinberg 2012-02-28

This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. *Algorithm Design* introduces algorithms by looking at the real-world problems that motivate them. The book teaches students a range of design and analysis techniques for problems that arise in computing applications. The text encourages an understanding of the algorithm design process and an appreciation of the role of algorithms in the broader field of computer science. August 6, 2009
Author, Jon Kleinberg, was recently cited in the New York Times for his statistical analysis research in the Internet age.

PULSE AND DIGITAL CIRCUITS - A. ANAND KUMAR 2008-02-12

The second edition of this well-received text continues to provide a coherent and comprehensive coverage of Pulse and Digital Circuits, suitable as a textbook for use by undergraduate students pursuing courses in Electrical and Electronics Engineering, Electronics and Communication Engineering, Electronics and Instrumentation Engineering, and Telecommunication Engineering. It presents clear explanations of the operation and analysis of semiconductor pulse circuits. Practical pulse circuit design methods are investigated in detail. The book provides numerous fully worked-out, laboratory-tested examples to give students a solid grounding in the related design concepts. It includes a number of classroom-tested problems to encourage students to apply theory in a logical fashion. Review questions, fill in the blanks, and multiple choice questions offer the students the opportunity to test their understanding of the text material. This text will be also appropriate for self-study by AMIE and IETE students. NEW TO THIS EDITION : • Includes two new chapters—Logic Gates and Logic Families—to meet the curriculum requirements. • Provides short questions with answers at the end of each chapter. • Presents several new illustrations, examples and exercises

Digital Design - John F. Wakerly 2001

CD-ROM contains: Xilinx student edition foundation series software.

Control and Automation, and Energy System Engineering - Tai-

hoon Kim 2011-12-02

This book comprises selected papers of the International Conferences, CA and CES3 2011, held as Part of the Future Generation Information Technology Conference, FGIT 2011, in Conjunction with GDC 2011, Jeju Island, Korea, in December 2011. The papers presented were carefully reviewed and selected from numerous submissions and focus on the various aspects of control and automation, and circuits, control, communication, electricity, electronics, energy, system, signal and simulation.

Digital Systems - Ronald J. Tocci 1981

Fundamentals of Digital Image Processing - Anil K. Jain 1989

Communication Technology Update and Fundamentals - August E. Grant
2020-06-19

Communication Technology Update and Fundamentals, now in its 17th edition, has set the standard as the single best resource for students and professionals looking to brush up on how communication technologies have developed, grown, and converged, as well as what's in store for the future. The book covers the fundamentals of communication technology in five chapters that explain the communication technology ecosystem, its history, theories, structure, and regulations. Each chapter is written by experts who each provide a snapshot of an individual field. The book also dives into the latest developments in electronic mass media, computers, consumer electronics, networking, and telephony. Together, these updates provide a broad overview of these industries and examine the role communication technologies play in our everyday lives. In addition to substantial updates to each chapter, the 17th edition includes the first-ever chapter on Artificial Intelligence; updated user data in every chapter; an overview of industry structure, including recent and proposed mergers and acquisitions; and sidebars exploring sustainability and relevance of each technology to Gen Z. *Communication Technology Update and Fundamentals* continues to be the industry-leading resource for both students and professionals seeking to understand how

communication technologies have developed and where they are headed.

2000 Solved Problems in Digital Electronics - S. P. Bali 2008-03-01
"2000 Solved Problems in Digital Electronics" presents a wide variety of problems as well as theoretical concepts and design information making this book a unique offering for the student taking a Digital Logic Design course. The author aims to bridge the gap between blackboard and breadboard by focusing on chips and devices that are available now.

Electronics Fundamentals - Thomas L. Floyd 2004

This text provides optional computer analysis exercises in selected examples, troubleshooting sections, & applications assignments. It uses frank explanations & limits maths to only what's needed for understanding electric circuits fundamentals.

Electronic Devices - Thomas L. Floyd 2003

Digital Logic Design (gtu) - Arivazhagan S 2010

Digital Electronics - Anil K. Maini 2007-09-27

The fundamentals and implementation of digital electronics are essential to understanding the design and working of consumer/industrial electronics, communications, embedded systems, computers, security and military equipment. Devices used in applications such as these are constantly decreasing in size and employing more complex technology. It is therefore essential for engineers and students to understand the fundamentals, implementation and application principles of digital electronics, devices and integrated circuits. This is so that they can use the most appropriate and effective technique to suit their technical need. This book provides practical and comprehensive coverage of digital electronics, bringing together information on fundamental theory, operational aspects and potential applications. With worked problems, examples, and review questions for each chapter, Digital Electronics includes: information on number systems, binary codes, digital arithmetic, logic gates and families, and Boolean algebra; an in-depth look at multiplexers, de-multiplexers, devices for arithmetic operations, flip-flops and related devices, counters and registers, and data

conversion circuits; up-to-date coverage of recent application fields, such as programmable logic devices, microprocessors, microcontrollers, digital troubleshooting and digital instrumentation. A comprehensive, must-read book on digital electronics for senior undergraduate and graduate students of electrical, electronics and computer engineering, and a valuable reference book for professionals and researchers.

Multimedia Communications - Jerry D. Gibson 2000-10-31

The rapid advances and industry demands for networked delivery of information and pictures through computer networks and cable television has created a need for new techniques and standards for the packaging and delivery of digital information. Multimedia Communications presents the latest information from industry and academic experts on all standards, methods and protocols. Internet protocols for wireless communications, transcoding of Internet multimedia for universal access, ATM and ISDN chapters, videoconferencing standards, speech and audio coding standards, multicasting and image compression techniques are included. Latest Internet protocols for wireless communications Transcoding of Internet multimedia for universal access ATM and ISDN chapters Videoconferencing standards Speech and audio coding standards Multicasting Latest image compression techniques

Computer Networks - Larry L. Peterson 2011-03-02

Computer Networks: A Systems Approach, Fifth Edition, explores the key principles of computer networking, with examples drawn from the real world of network and protocol design. Using the Internet as the primary example, this best-selling and classic textbook explains various protocols and networking technologies. The systems-oriented approach encourages students to think about how individual network components fit into a larger, complex system of interactions. This book has a completely updated content with expanded coverage of the topics of utmost importance to networking professionals and students, including P2P, wireless, network security, and network applications such as e-mail and the Web, IP telephony and video streaming, and peer-to-peer file sharing. There is now increased focus on application layer issues where

innovative and exciting research and design is currently the center of attention. Other topics include network design and architecture; the ways users can connect to a network; the concepts of switching, routing, and internetworking; end-to-end protocols; congestion control and resource allocation; and end-to-end data. Each chapter includes a problem statement, which introduces issues to be examined; shaded sidebars that elaborate on a topic or introduce a related advanced topic; What's Next? discussions that deal with emerging issues in research, the commercial world, or society; and exercises. This book is written for graduate or upper-division undergraduate classes in computer networking. It will also be useful for industry professionals retraining for network-related assignments, as well as for network practitioners seeking to understand the workings of network protocols and the big picture of networking. Completely updated content with expanded coverage of the topics of utmost importance to networking professionals and students, including P2P, wireless, security, and applications. Increased focus on application layer issues where innovative and exciting research and design is currently the center of attention. Free downloadable network simulation software and lab experiments manual available.

Computer Systems - Ata Elahi 2017-11-08

This textbook covers digital design, fundamentals of computer architecture, and assembly language. The book starts by introducing basic number systems, character coding, basic knowledge in digital design, and components of a computer. The book goes on to discuss information representation in computing; Boolean algebra and logic gates; sequential logic; input/output; and CPU performance. The author also covers ARM architecture, ARM instructions and ARM assembly language which is used in a variety of devices such as cell phones, digital TV, automobiles, routers, and switches. The book contains a set of laboratory experiments related to digital design using Logisim software; in addition, each chapter features objectives, summaries, key terms, review questions and problems. The book is targeted to students majoring Computer Science, Information System and IT and follows the

ACM/IEEE 2013 guidelines. • Comprehensive textbook covering digital design, computer architecture, and ARM architecture and assembly • Covers basic number system and coding, basic knowledge in digital design, and components of a computer • Features laboratory exercises in addition to objectives, summaries, key terms, review questions, and problems in each chapter

Digital Fundamentals - Floyd 2005-09

DIGITAL ELECTRONICS: PRINCIPLES AND INTEGRATED CIRCUITS - Anil K. Maini 2007

Market_Desc: · Undergraduate and graduate level students of different universities
Special Features: · Each chapter in the book, whether it is related to operational fundamentals or applications, is amply illustrated with diagrams and design examples· Each chapter concludes in a comprehensive self-evaluation exercise comprising multiple-choice questions (with answers) and other type of objective type questions (with answers)· Unlike most of the books in print on the subject that are either too brief, lacking in illustrated examples and examination-oriented study material, or too voluminous, containing lot of redundant material, the book has been written keeping in mind the topics taught in the subject and covers in entirety what is required by undergraduate and graduate level students of engineering in electrical, electronics, instrumentation and control, computer science and information technology disciplines
About The Book: Digital Electronics is a precise and yet complete book covering both Digital Electronics Fundamentals and Integrated Circuits. This book provides practical and comprehensive coverage of digital electronics, bringing together information on fundamental theory, operational aspects and potential applications. Each chapter in the book is amply illustrated with diagrams and design examples. Each chapter concludes in a comprehensive self-evaluation exercise comprising multiple-choice and objective type questions (with answers). The book has up-to-date coverage of recent application fields, such as programmable logic devices, microprocessors, and microcontrollers. This valuable reference book provides in-depth information about

multiplexers, de-multiplexers, devices for arithmetic operations, flip-flops and related devices, counters and registers, and data conversion circuits.

bookdown - Yihui Xie 2016-12-12

bookdown: Authoring Books and Technical Documents with R Markdown presents a much easier way to write books and technical publications than traditional tools such as LaTeX and Word. The bookdown package inherits the simplicity of syntax and flexibility for data analysis from R Markdown, and extends R Markdown for technical writing, so that you can make better use of document elements such as figures, tables, equations, theorems, citations, and references. Similar to LaTeX, you can number and cross-reference these elements with bookdown. Your document can even include live examples so readers can interact with them while reading the book. The book can be rendered to multiple output formats, including LaTeX/PDF, HTML, EPUB, and Word, thus making it easy to put your documents online. The style and theme of these output formats can be customized. We used books and R primarily for examples in this book, but bookdown is not only for books or R. Most features introduced in this book also apply to other types of publications: journal papers, reports, dissertations, course handouts, study notes, and even novels. You do not have to use R, either. Other choices of computing languages include Python, C, C++, SQL, Bash, Stan, JavaScript, and so on, although R is best supported. You can also leave out computing, for example, to write a fiction. This book itself is an example of publishing with bookdown and R Markdown, and its source is fully available on GitHub.

Operational Amplifiers with Linear Integrated Circuits - William D. Stanley 2002

Focusing on applications, this book develops readers' ability to analyze, model, and predict the performance of operational amplifiers and related linear circuits, as well as design the various circuit functions to perform specified operations. It studies a few widely used and time-tested devices in detail, and builds upon basic principles to establish a foundation for understanding and adapting to new technology and developments. Chapter topics cover general amplifier concepts; ideal operational

amplifier analysis and design; operational amplifier ac/dc effects and limitations; linear operational amplifier circuits; comparators; oscillators and waveform generators; active filters; rectifier, diode, and power circuits; analog-to-digital and digital-to-analog conversion; miscellaneous circuits. For practicing design engineers, technologists, and technicians.

Interpersonal Communication Book - Joseph A. DeVito 2013-07-27

Updated in its 13th edition, Joseph DeVito's The Interpersonal Communication Book provides a highly interactive presentation of the theory, research, and skills of interpersonal communication with integrated discussions of diversity, ethics, workplace issues, face-to-face and computer-mediated communication and a new focus on the concept of choice in communication. This thirteenth edition presents a comprehensive view of the theory and research in interpersonal communication and, at the same time, guides readers to improve a wide range of interpersonal skills. The text emphasizes how to choose among those skills and make effective communication choices in a variety of personal, social, and workplace relationships

Recent Advances in Biomedical Signal Processing - Juan Manuel Górriz 2011

"Biomedical signal processing is a rapidly expanding field with a wide range of applications, from the construction of artificial limbs and aids for disabilities to the development of sophisticated medical imaging systems. Acquisition and processing of bio"

Books Out-of-print - 1980

Digital Communications - Bernard Sklar 2016-12-23

The clear, easy-to-understand introduction to digital communications Completely updated coverage of today's most critical technologies Step-by-step implementation coverage Trellis-coded modulation, fading channels, Reed-Solomon codes, encryption, and more Exclusive coverage of maximizing performance with advanced "turbo codes" "This is a remarkably comprehensive treatment of the field, covering in considerable detail modulation, coding (both source and channel), encryption, multiple access and spread spectrum. It can serve both as an

excellent introduction for the graduate student with some background in probability theory or as a valuable reference for the practicing communication system engineer. For both communities, the treatment is clear and well presented." - Andrew Viterbi, The Viterbi Group Master every key digital communications technology, concept, and technique. Digital Communications, Second Edition is a thoroughly revised and updated edition of the field's classic, best-selling introduction. With remarkable clarity, Dr. Bernard Sklar introduces every digital communication technology at the heart of today's wireless and Internet revolutions, providing a unified structure and context for understanding them -- all without sacrificing mathematical precision. Sklar begins by introducing the fundamentals of signals, spectra, formatting, and baseband transmission. Next, he presents practical coverage of virtually every contemporary modulation, coding, and signal processing technique, with numeric examples and step-by-step implementation guidance. Coverage includes: Signals and processing steps: from information source through transmitter, channel, receiver, and information sink Key tradeoffs: signal-to-noise ratios, probability of error, and bandwidth expenditure Trellis-coded modulation and Reed-Solomon codes: what's behind the math Synchronization and spread spectrum solutions Fading channels: causes, effects, and techniques for withstanding fading The first complete how-to guide to turbo codes: squeezing maximum performance out of digital connections Implementing encryption with PGP, the de facto industry standard Whether you're building wireless systems, xDSL, fiber or coax-based services, satellite networks, or Internet infrastructure, Sklar presents the theory and the practical implementation details you need. With nearly 500 illustrations and 300 problems and exercises, there's never been a faster way to master advanced digital communications. CD-ROM INCLUDED The CD-ROM contains a complete educational version of Elanix' SystemView DSP design software, as well as detailed notes for getting started, a comprehensive DSP tutorial, and over 50 additional communications exercises.

Experiments in Digital Fundamentals - David Buchla 2005-08

Professional Assembly Language - Richard Blum 2005-02-11

Unlike high-level languages such as Java and C++, assembly language is much closer to the machine code that actually runs computers; it's used to create programs or modules that are very fast and efficient, as well as in hacking exploits and reverse engineering Covering assembly language in the Pentium microprocessor environment, this code-intensive guide shows programmers how to create stand-alone assembly language programs as well as how to incorporate assembly language libraries or routines into existing high-level applications Demonstrates how to manipulate data, incorporate advanced functions and libraries, and maximize application performance Examples use C as a high-level language, Linux as the development environment, and GNU tools for assembling, compiling, linking, and debugging

Digital Principles and Applications - Albert Paul Malvino 1986

Twenty Lectures on Algorithmic Game Theory - Tim Roughgarden 2016-08-30

Computer science and economics have engaged in a lively interaction over the past fifteen years, resulting in the new field of algorithmic game theory. Many problems that are central to modern computer science, ranging from resource allocation in large networks to online advertising, involve interactions between multiple self-interested parties. Economics and game theory offer a host of useful models and definitions to reason about such problems. The flow of ideas also travels in the other direction, and concepts from computer science are increasingly important in economics. This book grew out of the author's Stanford University course on algorithmic game theory, and aims to give students and other newcomers a quick and accessible introduction to many of the most important concepts in the field. The book also includes case studies on online advertising, wireless spectrum auctions, kidney exchange, and network management.

[Introduction to Materials Management](#) - J. R. Tony Arnold 2001

This introductory textbook describes the basics of supply chain management, manufacturing planning and control systems, purchasing,

and physical distribution. The fourth edition makes additions in kanban, supply chain concepts, system selection, theory of constraints and drum-buffer-rope, and need f

Computer Networking: A Top-Down Approach Featuring the Internet, 3/e - James F. Kurose 2005

Good and Cheap - Leanne Brown 2015-07-14

A perfect and irresistible idea: A cookbook filled with delicious, healthful recipes created for everyone on a tight budget. While studying food policy as a master's candidate at NYU, Leanne Brown asked a simple yet critical question: How well can a person eat on the \$4 a day given by SNAP, the U.S. government's Supplemental Nutrition Assistance Program informally known as food stamps? The answer is surprisingly well: Broiled Tilapia with Lime, Spicy Pulled Pork, Green Chile and Cheddar Quesadillas, Vegetable Jambalaya, Beet and Chickpea Salad—even desserts like Coconut Chocolate Cookies and Peach Coffee Cake. In addition to creating nutritious recipes that maximize every ingredient and use economical cooking methods, Ms. Brown gives tips on shopping; on creating pantry basics; on mastering certain staples—pizza dough, flour tortillas—and saucy extras that make everything taste better, like spice oil and tzatziki; and how to make fundamentally smart, healthful food choices. The idea for Good and Cheap is already proving itself. The author launched a Kickstarter campaign to self-publish and fund the buy one/give one model. Hundreds of thousands of viewers watched her video and donated \$145,000, and national media are paying attention. Even high-profile chefs and food writers have taken note—like Mark Bittman, who retweeted the link to the campaign; Francis Lam, who called it “Terrific!”; and Michael Pollan, who cited it as a “cool kickstarter.” In the same way that TOMS turned inexpensive, stylish shoes into a larger do-good movement, Good and Cheap is poised to become a cookbook that every food lover with a conscience will embrace.

Digital Systems: Principles and Design (For Anna University) - Raj Kamal 2011

Digital Systems: Principles and Design (For Anna University) is designed as an ideal textbook for students of electrical engineering. The book's coverage also meets the requirements of the Digital Electronics paper of the Electronics and Communication Engineering course, and of the Digital Principles and System Design paper of the Computer Science Engineering course. Spread across 18 chapters, the book covers digital fundamentals through worked-out examples and facilitates a firm understanding of the subject.

Digital Fundamentals, 10/e - Thomas L. Floyd 2011

Digital Fundamentals, Global Edition - Thomas L Floyd 2015-03-05

For courses in digital circuits, digital systems (including design and analysis), digital fundamentals, digital logic, and introduction to computers Digital Fundamentals, 11th Edition, continues its long and respected tradition of offering students a strong foundation in the core fundamentals of digital technology, providing basic concepts reinforced by plentiful illustrations, examples, exercises, and applications. Teaching and Learning Experience: Provides a strong foundation in the core fundamentals of digital technology. Covers basic concepts reinforced by plentiful illustrations, examples, exercises, and applications. Offers a full-colour design, effective chapter organisation, and clear writing that help students grasp complex concepts. The full text downloaded to your computer With eBooks you can: search for key concepts, words and phrases make highlights and notes as you study share your notes with friends eBooks are downloaded to your computer and accessible either offline through the Bookshelf (available as a free download), available online and also via the iPad and Android apps. Upon purchase, you'll gain instant access to this eBook. Time limit The eBooks products do not have an expiry date. You will continue to access your digital ebook products whilst you have your Bookshelf installed.