

Numerical Recipes Routines And Examples In Basic First Edition

Getting the books **Numerical Recipes Routines And Examples In Basic First Edition** now is not type of inspiring means. You could not lonely going later books collection or library or borrowing from your contacts to admission them. This is an very easy means to specifically get lead by on-line. This online declaration Numerical Recipes Routines And Examples In Basic First Edition can be one of the options to accompany you later having further time.

It will not waste your time. acknowledge me, the e-book will unquestionably appearance you further thing to read. Just invest tiny get older to gain access to this on-line pronouncement **Numerical Recipes Routines And Examples In Basic First Edition** as with ease as review them wherever you are now.

Object-Oriented Implementation of Numerical Methods - Didier H. Besset 2001

"There are few books that show how to build programs of any kind. One common theme is compiler building, and there are shelves full of them. There are few others. It's an area, or a void, that needs filling. this book does a great job of showing how to build numerical analysis programs." -David N. Smith, IBM T J Watson Research Center Numerical methods naturally lend themselves to an object-oriented approach. Mathematics builds high- level ideas on top of previously described, simpler ones. Once a property is demonstrated for a given concept, it can be applied to any new concept sharing the same premise as the original one, similar to the ideas of reuse and inheritance in object-oriented (OO) methodology. Few books on numerical methods teach developers much about designing and building good code. Good computing routines are problem-specific. Insight and understanding are what is needed, rather than just recipes and black box routines. Developers need the ability to construct new programs for different applications. Object-Oriented Implementation of Numerical Methods reveals a complete OO design methodology in a clear and systematic way. Each method is presented in a consistent format, beginning with a short explanation and following with a description of the general OO architecture for the algorithm. Next, the code implementations are discussed and presented along with real-world examples

that the author, an experienced software engineer, has used in a variety of commercial applications. Features: Reveals the design methodology behind the code, including design patterns where appropriate, rather than just presenting canned solutions. Implements all methods side by side in both Java and Smalltalk. This contrast can significantly enhance your understanding of the nature of OO programming languages. Provides a step-by-step pathway to new object-oriented techniques for programmers familiar with using procedural languages such as C or Fortran for numerical methods. Includes a chapter on data mining, a key application of numerical methods.

Numerical Methods in Engineering with Python 3 - Jaan Kiusalaas 2013-01-21

Provides an introduction to numerical methods for students in engineering. It uses Python 3, an easy-to-use, high-level programming language.

Numerical Methods in Scientific

Computing: - Germund Dahlquist 2008-09-04 This work addresses the increasingly important role of numerical methods in science and engineering. It combines traditional and well-developed topics with other material such as interval arithmetic, elementary functions, operator series, convergence acceleration, and continued fractions.

QuickBASIC Programming for Scientists and Engineers - Joseph H. Noggle 1992-11-18 QuickBASIC Programming for Scientists and Engineers teaches computer programming from

the ground up with Microsoft QuickBASIC, a modern, fast, easy-to-learn programming language. Examples used throughout the book are useful for students and professionals in chemistry, physics, and engineering. The book covers the basics and then proceeds to more sophisticated programs using a disk (enclosed with the book) containing pretested procedures for important operations such as Graphing (screen, printers, plotters) Data entry/edit/save/retrieve File management Linear regression Nonlinear regression Cubic spline interpolation Romberg integration Differential equations Fourier transform. With these routines, you get many of the advantages of a spreadsheet, but with a simpler, more powerful programming language. QuickBASIC Programming for Scientists and Engineers shows you what these routines do and how to use them effectively. Because the book provides the source code, you can even customize these routines to suit your specific needs. The modules disk runs on any IBM® or compatible microcomputer with a graphics board, 640K RAM, DOS 3.0 or higher, and a copy of Microsoft QuickBASIC (version 4.0 or higher). The book is perfect for any scientist or engineering professional who needs to learn QuickBASIC programming quickly and easily.

Fundamentals of Engineering Numerical Analysis - Parviz Moin 2010-08-23

Since the original publication of this book, available computer power has increased greatly. Today, scientific computing is playing an ever more prominent role as a tool in scientific discovery and engineering analysis. In this second edition, the key addition is an introduction to the finite element method. This is a widely used technique for solving partial differential equations (PDEs) in complex domains. This text introduces numerical methods and shows how to develop, analyse, and use them. Complete MATLAB programs for all the worked examples are now available at www.cambridge.org/Moin, and more than 30 exercises have been added. This thorough and practical book is intended as a first course in numerical analysis, primarily for new graduate students in engineering and physical science. Along with mastering the fundamentals of numerical methods, students will learn to write

their own computer programs using standard numerical methods.

LAPACK95 Users' Guide - V. A. Barker 2001-01-01

LAPACK95 Users' Guide provides an introduction to the design of the LAPACK95 package.

An Introduction to Numerical Methods and Analysis - James F. Epperson 2013-06-06
Praise for the First Edition ". . . outstandingly appealing with regard to its style, contents, considerations of requirements of practice, choice of examples, and exercises."
—Zentrablatt Math ". . . carefully structured with many detailed worked examples . . ." —The Mathematical Gazette ". . . an up-to-date and user-friendly account . . ." —Mathematika
An Introduction to Numerical Methods and Analysis addresses the mathematics underlying approximation and scientific computing and successfully explains where approximation methods come from, why they sometimes work (or don't work), and when to use one of the many techniques that are available. Written in a style that emphasizes readability and usefulness for the numerical methods novice, the book begins with basic, elementary material and gradually builds up to more advanced topics. A selection of concepts required for the study of computational mathematics is introduced, and simple approximations using Taylor's Theorem are also treated in some depth. The text includes exercises that run the gamut from simple hand computations, to challenging derivations and minor proofs, to programming exercises. A greater emphasis on applied exercises as well as the cause and effect associated with numerical mathematics is featured throughout the book. An Introduction to Numerical Methods and Analysis is the ideal text for students in advanced undergraduate mathematics and engineering courses who are interested in gaining an understanding of numerical methods and numerical analysis.

Numerical Methods for Large Eigenvalue Problems - Yousef Saad 2011-01-01

This revised edition discusses numerical methods for computing eigenvalues and eigenvectors of large sparse matrices. It provides an in-depth view of the numerical methods that are applicable for solving matrix

eigenvalue problems that arise in various engineering and scientific applications. Each chapter was updated by shortening or deleting outdated topics, adding topics of more recent interest, and adapting the Notes and References section. Significant changes have been made to Chapters 6 through 8, which describe algorithms and their implementations and now include topics such as the implicit restart techniques, the Jacobi-Davidson method, and automatic multilevel substructuring.

How to Use Excel® in Analytical Chemistry - Robert de Levie 2001-02-05

Advanced chemistry textbook on use of spreadsheets in analytical chemistry.

Real Computing Made Real - Forman S. Acton 2005-08-15

Engineers and scientists who want to avoid errors in their computer-assisted calculations will welcome this concise guide. In addition to its practical advice on detecting and removing the bugs that plague finite-precision calculations, it also outlines techniques for preserving significant figures, avoiding extraneous solutions, and finding efficient iterative processes for solving nonlinear equations. 1996 edition.

Matrix Algorithms Volume 2 - G. W. Stewart 2001-08-30

This is the second volume in a projected five-volume survey of numerical linear algebra and matrix algorithms. It treats the numerical solution of dense and large-scale eigenvalue problems with an emphasis on algorithms and the theoretical background required to understand them. The notes and reference sections contain pointers to other methods along with historical comments. The book is divided into two parts: dense eigenproblems and large eigenproblems. The first part gives a full treatment of the widely used QR algorithm, which is then applied to the solution of generalized eigenproblems and the computation of the singular value decomposition. The second part treats Krylov sequence methods such as the Lanczos and Arnoldi algorithms and presents a new treatment of the Jacobi-Davidson method. These volumes are not intended to be encyclopedic, but provide the reader with the theoretical and practical background to read the research literature and implement or modify

new algorithms.

A Numerical Library in C for Scientists and Engineers - Hang T. Lau 1994-11-23

This extensive library of computer programs-written in C language-allows readers to solve numerical problems in areas of linear algebra, ordinary and partial differential equations, optimization, parameter estimation, and special functions of mathematical physics. The library is based on NUMAL, the program assemblage developed and used at the Centre for Mathematics and Computer Science in Amsterdam, one of the world's leading research centers. The important characteristic of the library is its modular structure. Because it is highly compact, it is well-suited for use on personal computers. The library offers the expert a prodigious collection of procedures for implementing numerical methods. The novice can experiment with the worked examples provided and use the more comprehensive procedures to perform mathematical computations. The library provides a powerful research tool for computer scientists, engineers, and applied mathematicians. Applicable materials can be downloaded from the CRC Press website.

A First Course in Scientific Computing - Rubin H. Landau 2011-10-30

This book offers a new approach to introductory scientific computing. It aims to make students comfortable using computers to do science, to provide them with the computational tools and knowledge they need throughout their college careers and into their professional careers, and to show how all the pieces can work together. Rubin Landau introduces the requisite mathematics and computer science in the course of realistic problems, from energy use to the building of skyscrapers to projectile motion with drag. He is attentive to how each discipline uses its own language to describe the same concepts and how computations are concrete instances of the abstract. Landau covers the basics of computation, numerical analysis, and programming from a computational science perspective. The first part of the printed book uses the problem-solving environment Maple as its context, with the same material covered on the accompanying CD as both Maple and Mathematica programs; the second part uses the

compiled language Java, with equivalent materials in Fortran90 on the CD; and the final part presents an introduction to LaTeX replete with sample files. Providing the essentials of computing, with practical examples, *A First Course in Scientific Computing* adheres to the principle that science and engineering students learn computation best while sitting in front of a computer, book in hand, in trial-and-error mode. Not only is it an invaluable learning text and an essential reference for students of mathematics, engineering, physics, and other sciences, but it is also a consummate model for future textbooks in computational science and engineering courses. A broad spectrum of computing tools and examples that can be used throughout an academic career. Practical computing aimed at solving realistic problems. Both symbolic and numerical computations. A multidisciplinary approach: science + math + computer science. Maple and Java in the book itself; Mathematica, Fortran90, Maple and Java on the accompanying CD in an interactive workbook format.

Numerical Recipes - William T. Vetterling
1992-11-27

These example books published as part of the *Numerical Recipes, Second Edition* series are source programs that demonstrate all of the *Numerical Recipes* subroutines. Each example program contains comments and is prefaced by a short description of how it functions. The books consist of all the material from the original edition as well as new material from the Second Edition. They will be valuable for readers who wish to incorporate procedures and subroutines into their own source programs. They are available in Fortran, C, and C++.

Numerical Recipes in Fortran 90: Numerical recipes in Fortran 77V.2. Numerical recipes in Fortran 90 - 1992

Parallel Programming in OpenMP - Rohit Chandra 2001

Software -- Programming Techniques.

Excel for Scientists and Engineers - E. Joseph Billo 2007-04-06

Learn to fully harness the power of Microsoft Excel(r) to perform scientific and engineering calculations. With this text as your guide, you can significantly enhance Microsoft Excel's(r) capabilities to execute the calculations needed

to solve a variety of chemical, biochemical, physical, engineering, biological, and medicinal problems. The text begins with two chapters that introduce you to Excel's Visual Basic for Applications (VBA) programming language, which allows you to expand Excel's(r) capabilities, although you can still use the text without learning VBA. Following the author's step-by-step instructions, here are just a few of the calculations you learn to perform: * Use worksheet functions to work with matrices * Find roots of equations and solve systems of simultaneous equations * Solve ordinary differential equations and partial differential equations * Perform linear and non-linear regression * Use random numbers and the Monte Carlo method. This text is loaded with examples ranging from very basic to highly sophisticated solutions. More than 100 end-of-chapter problems help you test and put your knowledge to practice solving real-world problems. Answers and explanatory notes for most of the problems are provided in an appendix. The CD-ROM that accompanies this text provides several useful features: * All the spreadsheets, charts, and VBA code needed to perform the examples from the text * Solutions to most of the end-of-chapter problems * An add-in workbook with more than twenty custom functions. This text does not require any background in programming, so it is suitable for both undergraduate and graduate courses. Moreover, practitioners in science and engineering will find that this guide saves hours of time by enabling them to perform most of their calculations with one familiar spreadsheet package.

Python Programming and Numerical Methods - Qingkai Kong 2020-11-27

Python Programming and Numerical Methods: A Guide for Engineers and Scientists introduces programming tools and numerical methods to engineering and science students, with the goal of helping the students to develop good computational problem-solving techniques through the use of numerical methods and the Python programming language. Part One introduces fundamental programming concepts, using simple examples to put new concepts quickly into practice. Part Two covers the fundamentals of algorithms and numerical

analysis at a level that allows students to quickly apply results in practical settings. Includes tips, warnings and "try this" features within each chapter to help the reader develop good programming practice Summaries at the end of each chapter allow for quick access to important information Includes code in Jupyter notebook format that can be directly run online

Numerical Algorithms - Justin Solomon
2015-06-24

Numerical Algorithms: Methods for Computer Vision, Machine Learning, and Graphics presents a new approach to numerical analysis for modern computer scientists. Using examples from a broad base of computational tasks, including data processing, computational photography, and animation, the textbook introduces numerical modeling and algorithmic design

Guide to Scientific Computing in C++ - Joe Pitt-Francis 2012-02-15

This easy-to-read textbook/reference presents an essential guide to object-oriented C++ programming for scientific computing. With a practical focus on learning by example, the theory is supported by numerous exercises. Features: provides a specific focus on the application of C++ to scientific computing, including parallel computing using MPI; stresses the importance of a clear programming style to minimize the introduction of errors into code; presents a practical introduction to procedural programming in C++, covering variables, flow of control, input and output, pointers, functions, and reference variables; exhibits the efficacy of classes, highlighting the main features of object-orientation; examines more advanced C++ features, such as templates and exceptions; supplies useful tips and examples throughout the text, together with chapter-ending exercises, and code available to download from Springer.

Numerical Recipes Example Book (C++) - William T. Vetterling 2002-02-07

Contains C++ source programs that exercise and demonstrate all of the subroutines, procedures, and functions in Numerical Recipes in C++.

Numerical Recipes in FORTRAN 77: Volume 1, Volume 1 of Fortran Numerical Recipes - William H. Press 1992-09-25

As with Numerical Recipes in C, the FORTRAN

edition has been greatly revised to make this edition the most up to date handbook for those working with FORTRAN. Between both editions of Numerical Recipes, over 300,000 copies have been sold.

Numerical Methods of Mathematics Implemented in Fortran - Sujit Kumar Bose
2019-05-13

This book systematically classifies the mathematical formalisms of computational models that are required for solving problems in mathematics, engineering and various other disciplines. It also provides numerical methods for solving these problems using suitable algorithms and for writing computer codes to find solutions. For discrete models, matrix algebra comes into play, while for continuum framework models, real and complex analysis is more suitable. The book clearly describes the method-algorithm-code approach for learning the techniques of scientific computation and how to arrive at accurate solutions by applying the procedures presented. It not only provides instructors with course material but also serves as a useful reference resource. Providing the detailed mathematical proofs behind the computational methods, this book appeals to undergraduate and graduate mathematics and engineering students. The computer codes have been written in the Fortran programming language, which is the traditional language for scientific computation. Fortran has a vast repository of source codes used in real-world applications and has continuously been upgraded in line with the computing capacity of the hardware. The language is fully backwards compatible with its earlier versions, facilitating integration with older source codes.

Practical Handbook of Curve Fitting - Sandra Arlinghaus 1994-05-09

Practical Handbook of Curve Fitting is a reference work assembled by Arlinghaus and a set of editors with well over a century of combined experience in various disciplines and activities related to curve fitting. The book demonstrates how to analyze World data bases and graph and map the results. Default settings in software packages can produce attractive graphs of data imported into the software. Often, however, the default graph has no equation associated with it and cannot therefore be used

as a tool for further analysis or projection of the data. The same software can often be used to generate curves from equations. The reader is shown directly, and in a series of steps, how to fit curves to data using Lotus 1-2-3. There are traditional unbounded curve fitting techniques—lines of least squares, exponentials, logistic curves, and Gompertz curves. There is the bounded curve fitting technique of cubic spline interpolation. Beyond these, there is a detailed application of Feigenbaum's graphical analysis from chaos theory, and there is a hint as to how fractal geometry might come into play. Curve fitting algorithms take on new life when they are actually used on real-world data. They are used in numerous worked examples drawn from electronic data bases of public domain information from the Stars data base of The World Bank and from the WRD data base of the World Resources Institute. The applications are current and reflect a state-of-the-art interest in the human dimensions of global change.

Expert C Programming - Peter Van der Linden 1994

Software -- Programming Languages.

A Numerical Library in Java for Scientists and Engineers - Hang T. Lau 2003-08-27

At last researchers have an inexpensive library of Java-based numeric procedures for use in scientific computation. The first and only book of its kind, *A Numerical Library in Java for Scientists and Engineers* is a translation into Java of the library NUMAL (NUMerical procedures in ALgol 60). This groundbreaking text presents procedural descriptions for linear algebra, ordinary and partial differential equations, optimization, parameter estimation, mathematical physics, and other tools that are indispensable to any dynamic research group. The book offers test programs that allow researchers to execute the examples provided; users are free to construct their own tests and apply the numeric procedures to them in order to observe a successful computation or simulate failure. The entry for each procedure is logically presented, with name, usage parameters, and Java code included. This handbook serves as a powerful research tool, enabling the performance of critical computations in Java. It stands as a cost-efficient alternative to expensive commercial software package of procedural

components.

Novel, Integrated and Revolutionary Well Test Interpretation and Analysis - Freddy Escobar 2019-01-30

The TDS technique is a practical, easy, and powerful tool for well test interpretation. It uses characteristic features and points found on the pressure derivative versus time plot, so that reservoir parameters can be easily calculated by using several analytic expressions. Most calculations can be verified more than once and applied to systems where the conventional straight-line method has no applications. This book deals with well tests run in elongated systems, partially completed/penetrated wells, multirate tests, hydraulically fractured wells, interference tests, and naturally fractured reservoirs. This technique is used in all commercial well-testing software. Its use is the panacea for well test interpretation and can also be extended to rate-transient analysis, although not shown here.

Numerical Optimization - Jorge Nocedal 2006-12-11

Optimization is an important tool used in decision science and for the analysis of physical systems used in engineering. One can trace its roots to the Calculus of Variations and the work of Euler and Lagrange. This natural and reasonable approach to mathematical programming covers numerical methods for finite-dimensional optimization problems. It begins with very simple ideas progressing through more complicated concepts, concentrating on methods for both unconstrained and constrained optimization.

Numerical Recipes in FORTRAN 77: Volume 1, Volume 1 of Fortran Numerical Recipes - William H. Press 1992-09-25

This is the greatly revised and greatly expanded Second Edition of the hugely popular *Numerical Recipes: The Art of Scientific Computing*. The product of a unique collaboration among four leading scientists in academic research and industry *Numerical Recipes* is a complete text and reference book on scientific computing. In a self-contained manner it proceeds from mathematical and theoretical considerations to actual practical computer routines. With over 100 new routines bringing the total to well over 300, plus upgraded versions of the original

routines, this new edition remains the most practical, comprehensive handbook of scientific computing available today. Highlights of the new material include: -A new chapter on integral equations and inverse methods -Multigrid and other methods for solving partial differential equations -Improved random number routines - Wavelet transforms -The statistical bootstrap method -A new chapter on "less-numerical" algorithms including compression coding and arbitrary precision arithmetic. The book retains the informal easy-to-read style that made the first edition so popular, while introducing some more advanced topics. It is an ideal textbook for scientists and engineers and an indispensable reference for anyone who works in scientific computing. The Second Edition is available in FORTRAN, the traditional language for numerical calculations and in the increasingly popular C language.

Programming for Computations -

MATLAB/Octave - Svein Linge 2016-08-01

This book presents computer programming as a key method for solving mathematical problems. There are two versions of the book, one for MATLAB and one for Python. The book was inspired by the Springer book TCSE 6: A Primer on Scientific Programming with Python (by Langtangen), but the style is more accessible and concise, in keeping with the needs of engineering students. The book outlines the shortest possible path from no previous experience with programming to a set of skills that allows the students to write simple programs for solving common mathematical problems with numerical methods in engineering and science courses. The emphasis is on generic algorithms, clean design of programs, use of functions, and automatic tests for verification.

Iterative Methods for Sparse Linear Systems - Yousef Saad 2003-04-01

Mathematics of Computing -- General.

Numerical Recipes Multi-Language Code CD ROM with LINUX Or UNIX Single-Screen License Revised Version - William H. Press 2002

A single omnibus edition containing all the Numerical Recipes source code in all languages, including the brand-new C++, plus a single screen license for a LINUX or UNIX workstation.

Python for Scientists - John M. Stewart 2017-07-20

Scientific Python is taught from scratch in this book via copious, downloadable, useful and adaptable code snippets. Everything the working scientist needs to know is covered, quickly providing researchers and research students with the skills to start using Python effectively.

Numerical Recipes in C++ - William H. Press 2007-12-01

Now the acclaimed Second Edition of Numerical Recipes is available in the C++ object-oriented programming language. Including and updating the full mathematical and explanatory contents of Numerical Recipes in C, this new version incorporates completely new C++ versions of the more than 300 Numerical Recipes routines that are widely recognized as the most accessible and practical basis for scientific computing. The product of a unique collaboration among four leading scientists in academic research and industry, Numerical Recipes is a complete text and reference book on scientific computing. In a self-contained manner it proceeds from mathematical and theoretical considerations to actual practical computer routines. Highlights include linear algebra, interpolation, special functions, random numbers, nonlinear sets of equations, optimization, eigensystems, Fourier methods and wavelets, statistical tests, ODEs and PDEs, integral equations and inverse theory. The authors approach to C++ preserves the efficient execution that C users expect, while simultaneously employing a clear, object-oriented interface to the routines. Tricks and tips for scientific computing in C++ are liberally included. The routines, in ANSI/ISO C++ source code, can thus be used with almost any existing C++ vector/matrix class library, according to user preference. A simple class library for stand-alone use is also included in the book. Both scientific programmers new to C++, and experienced C++ programmers who need access to the Numerical Recipes routines, can benefit from this important new version of an invaluable, classic text.

Scientific Programming and Computer

Architecture - Divakar Viswanath 2017-07-28

A variety of programming models relevant to scientists explained, with an emphasis on how programming constructs map to parts of the computer. What makes computer programs fast

or slow? To answer this question, we have to get behind the abstractions of programming languages and look at how a computer really works. This book examines and explains a variety of scientific programming models (programming models relevant to scientists) with an emphasis on how programming constructs map to different parts of the computer's architecture. Two themes emerge: program speed and program modularity. Throughout this book, the premise is to "get under the hood," and the discussion is tied to specific programs. The book digs into linkers, compilers, operating systems, and computer architecture to understand how the different parts of the computer interact with programs. It begins with a review of C/C++ and explanations of how libraries, linkers, and Makefiles work. Programming models covered include Pthreads, OpenMP, MPI, TCP/IP, and CUDA. The emphasis on how computers work leads the reader into computer architecture and occasionally into the operating system kernel. The operating system studied is Linux, the preferred platform for scientific computing. Linux is also open source, which allows users to peer into its inner workings. A brief appendix provides a useful table of machines used to time programs. The book's website (<https://github.com/divakarvi/bk-spc>) has all the programs described in the book as well as a link to the html text.

Applied Numerical Methods Using MATLAB - Won Y. Yang 2005-05-20

In recent years, with the introduction of new media products, there has been a shift in the use of programming languages from FORTRAN or C to MATLAB for implementing numerical methods. This book makes use of the powerful MATLAB software to avoid complex derivations, and to teach the fundamental concepts using the software to solve practical problems. Over the years, many textbooks have been written on the subject of numerical methods. Based on their course experience, the authors use a more practical approach and link every method to real engineering and/or science problems. The main benefit is that engineers don't have to know the mathematical theory in order to apply the numerical methods for solving their real-life problems. An Instructor's Manual presenting

detailed solutions to all the problems in the book is available online.

Numerical Recipes Routines and Examples in BASIC (First Edition) - Julien C. Sprott 1991-04-26

Here the 350 routines and programs originally published in Numerical Recipes: The Art of Scientific Computing are given in BASIC. The accompanying Numerical Recipes Example Book contains programs which demonstrate the subroutines. This book brings routines and programs together, along with computer code and code captions from both this and the Example book.

Numerical Recipes Example Book (FORTRAN) - William T. Vetterling 1992

The example books published as part of the Numerical Recipes, Second Edition series are source programs that demonstrate all of the Numerical Recipes subroutines. Each example program contains comments and is prefaced by a short description of how it functions. The books consist of all of the material from the original edition, as well as new material from the Second Edition. They will be valuable for readers who wish to incorporate procedures and subroutines into their own source programs. They are available in both Fortran and C.

Algorithms for Minimization Without Derivatives - Richard P. Brent 2013-06-10

DIV Outstanding text for graduate students and research workers proposes improvements to existing algorithms, extends their related mathematical theories, and offers details on new algorithms for approximating local and global minima. /div

Numerical Analysis - Richard L. Burden 2010-08-09

This well-respected text gives an introduction to the theory and application of modern numerical approximation techniques for students taking a one- or two-semester course in numerical analysis. With an accessible treatment that only requires a calculus prerequisite, Burden and Faires explain how, why, and when approximation techniques can be expected to work, and why, in some situations, they fail. A wealth of examples and exercises develop students' intuition, and demonstrate the subject's practical applications to important everyday problems in math, computing,

engineering, and physical science disciplines. The first book of its kind built from the ground up to serve a diverse undergraduate audience, three decades later Burden and Faires remains

the definitive introduction to a vital and practical subject. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.