

Rex Sky Force 3d Website Online Hinted At A 2017 Release

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The Quest for Artificial Intelligence - Nils J. Nilsson 2009-10-30

Artificial intelligence (AI) is a field within computer science that is attempting to build enhanced intelligence into computer systems. This book traces the history of the subject, from the early dreams of eighteenth-century (and earlier) pioneers to the more successful work of today's AI engineers. AI is becoming more and more a part of everyone's life. The technology is already embedded in face-recognizing cameras, speech-recognition software, Internet search engines, and health-care robots, among other applications. The book's many diagrams and easy-to-understand descriptions of AI programs will help the casual reader gain an understanding of how these and other AI systems actually work. Its thorough (but unobtrusive) end-of-chapter notes containing citations to important source materials will be of great use to AI scholars and researchers. This book promises to be the definitive history of a field that has captivated the imaginations of scientists, philosophers, and writers for centuries.

Blood of Requiem (Epic Fantasy, Dragons, Free Fantasy Novel) - Daniel Arenson 2011-05-01

Free epic fantasy novel! Song of Dragons -- a fantasy trilogy of blood, steel, and dragonfire. For fans of epic fantasy like A Game of Thrones and The Lord of the Rings. BOOK ONE: BLOOD OF REQUIEM Long ago stood the kingdom of Requiem, a land of men who could grow wings and scales, breathe fire, and take flight as dragons. Requiem ruled the sky. But Dies Irae, a tyrant leading an army of griffins, hunted Requiem's people, burned their forests, and shattered their temples. Requiem fell. This ancient land now lies in ruin, its halls crumbled, its cries silenced, its skeletons littering the burned earth. In the wilderness, a scattering of survivors lives in hiding. The griffins still hunt them, and every day promises death. Will Requiem's last children perish in exile... or once more become dragons and fly to war? Blood of Requiem -- a free epic fantasy novel for fans of dragons, A Game of Thrones, and swords and sorcery. _____ THE REQUIEM SERIES: Requiem: Dawn of Dragons Book 1: Requiem's Song Book 2: Requiem's Hope Book 3: Requiem's Prayer Requiem: Song of Dragons Book 1: Blood of Requiem Book 2: Tears of Requiem Book 3: Light of Requiem Requiem: Dragonlore Book 1: A Dawn of Dragonfire Book 2: A Day of Dragon Blood Book 3: A Night of Dragon Wings Requiem: The Dragon War Book 1: A Legacy of Light Book 2: A Birthright of Blood Book 3: A Memory of Fire Requiem: Requiem for Dragons Book 1: Dragons Lost Book 2: Dragons Reborn Book 3: Dragons Rising Requiem: Flame of Requiem Book 1: Forged in Dragonfire Book 2: Crown of Dragonfire Book 3: Pillars of Dragonfire Requiem: Dragonfire Rain Book 1: Blood of Dragons Book 2: Rage of Dragons Book 3: Flight of Dragons

The Story of the Great War - Francis Joseph Reynolds 1916

No Logo - Naomi Klein 2000-01-15

An analysis of the invasion of our personal lives by logo-promoting, powerful corporations combines muckraking journalism with contemporary memoir to discuss current consumer culture
The Lady of the Lake - Walter Scott 1892

Fox and McDonald's Introduction to Fluid Mechanics - Robert W. Fox 2020-06-30

Through ten editions, Fox and McDonald's Introduction to Fluid Mechanics has helped students understand the physical concepts, basic principles, and analysis methods of fluid mechanics. This market-leading textbook provides a balanced, systematic approach to mastering critical concepts with the proven Fox-McDonald solution methodology. In-depth yet accessible chapters present governing equations, clearly state assumptions, and relate mathematical results to corresponding physical behavior. Emphasis is placed on the use of control volumes to support a practical, theoretically-inclusive problem-solving approach to the subject. Each comprehensive chapter includes numerous, easy-to-follow examples

that illustrate good solution technique and explain challenging points. A broad range of carefully selected topics describe how to apply the governing equations to various problems, and explain physical concepts to enable students to model real-world fluid flow situations. Topics include flow measurement, dimensional analysis and similitude, flow in pipes, ducts, and open channels, fluid machinery, and more. To enhance student learning, the book incorporates numerous pedagogical features including chapter summaries and learning objectives, end-of-chapter problems, useful equations, and design and open-ended problems that encourage students to apply fluid mechanics principles to the design of devices and systems.

The Language Instinct - Steven Pinker 2010-12-14

The classic book on the development of human language by the world's leading expert on language and the mind. In this classic, the world's expert on language and mind lucidly explains everything you always wanted to know about language: how it works, how children learn it, how it changes, how the brain computes it, and how it evolved. With deft use of examples of humor and wordplay, Steven Pinker weaves our vast knowledge of language into a compelling story: language is a human instinct, wired into our brains by evolution. The Language Instinct received the William James Book Prize from the American Psychological Association and the Public Interest Award from the Linguistics Society of America. This edition includes an update on advances in the science of language since The Language Instinct was first published.

The Battle of An-Nasiriyah - Rod Andrew (Jr.) 2009

NOTE: NO FURTHER DISCOUNT FOR THIS PRINT PRODUCT -- OVERSTOCK SALE -- Significantly reduced list price Details the first large-scale battle fought by U.S. Marines in Operation Iraqi Freedom. Related products: Iraq & Persian Gulf Wars collection can be found here: <https://bookstore.gpo.gov/catalog/us-military-history/battles-wars/iraq-persian-gulf-wars> Global War on Terror collection can be found here: <https://bookstore.gpo.gov/catalog/us-military-history/battles-wars/global-war-terror> Other products produced by U.S.Navy, U.S.Marine Corps History division can be found here: <https://bookstore.gpo.gov/agency/1644> "

The Media Student's Book - Gill Branston 2010-05-28

The Media Student's Book is a comprehensive introduction for students of media studies. It covers all the key topics and provides a detailed, lively and accessible guide to concepts and debates. Now in its fifth edition, this bestselling textbook has been thoroughly revised, re-ordered and updated, with many very recent examples and expanded coverage of the most important issues currently facing media studies. It is structured in three main parts, addressing key concepts, debates, and research skills, methods and resources. Individual chapters include: approaching media texts narrative genres and other classifications representations globalisation ideologies and discourses the business of media new media in a new world? the future of television regulation now debating advertising, branding and celebrity news and its futures documentary and 'reality' debates from 'audience' to 'users' research: skills and methods. Each chapter includes a range of examples to work with, sometimes as short case studies. They are also supported by separate, longer case studies which include: Slumdog Millionaire online access for film and music CSI and detective fictions Let the Right One In and The Orphanage PBS, BBC and HBO images of migration The Age of Stupid and climate change politics. The authors are experienced in writing, researching and teaching across different levels of undergraduate study, with an awareness of the needs of students. The book is specially designed to be easy and stimulating to use, with: a Companion Website with popular chapters from previous editions, extra case studies and further resources for teaching and learning, at: www.mediastudentsbook.com margin terms, definitions, photos, references (and even jokes), allied to a comprehensive glossary follow-up activities in 'Explore' boxes suggestions for further reading and online

research references and examples from a rich range of media and media forms, including advertising, cinema, games, the internet, magazines, newspapers, photography, radio, and television.

Practical Guide to Negotiating in the Military - Stefan Eisen 2019

"A Practical Guide to Negotiating in the Military, 3rd edition outlines and provides frameworks for assessing and using five essential negotiating strategies tailored to the military environment. It includes applications to enhance the readers' understanding of these five strategies, properly evaluate situations, and select the most appropriate strategy"--Provided by publisher.

The Discovery of America - John Fiske 1892

Indiscreet - Mary Balogh 2016-02-02

From New York Times bestselling author Mary Balogh comes the first novel in the Horsemen trilogy, a scandalous romance of yearning passion and dangerous desires... In the country visiting his twin brother, Viscount Rawleigh longs for a little diversion and beautiful young widow Catherine Winters seems like easy prey. But Rex's target is a lady of virtue, and when she roundly rejects his improper proposal to become his mistress, Rex finds himself faced with a delectable challenge. Catherine knows she must fight the indecent feelings the Viscount arouses within her—feelings that bring to life a past she had sought to escape—even as the handsome lord refuses to relent in his amorous attentions. But even though she knows one kiss could bring her to ruin, temptation proves an insurmountable foe—and Catherine can not ignore the beating of her treacherous heart....

Moving Shakespeare Indoors - Andrew Gurr 2014-03-06

This book examines the conditions of the original performances in seventeenth-century indoor theatres.

The Craft of Research, 2nd edition - Wayne C. Booth 2008-04-15

Since 1995, more than 150,000 students and researchers have turned to *The Craft of Research* for clear and helpful guidance on how to conduct research and report it effectively. Now, master teachers Wayne C. Booth, Gregory G. Colomb, and Joseph M. Williams present a completely revised and updated version of their classic handbook. Like its predecessor, this new edition reflects the way researchers actually work: in a complex circuit of thinking, writing, revising, and rethinking. It shows how each part of this process influences the others and how a successful research report is an orchestrated conversation between a researcher and a reader. Along with many other topics, *The Craft of Research* explains how to build an argument that motivates readers to accept a claim; how to anticipate the reservations of thoughtful yet critical readers and to respond to them appropriately; and how to create introductions and conclusions that answer that most demanding question, "So what?" Celebrated by reviewers for its logic and clarity, this popular book retains its five-part structure. Part 1 provides an orientation to the research process and begins the discussion of what motivates researchers and their readers. Part 2 focuses on finding a topic, planning the project, and locating appropriate sources. This section is brought up to date with new information on the role of the Internet in research, including how to find and evaluate sources, avoid their misuse, and test their reliability. Part 3 explains the art of making an argument and supporting it. The authors have extensively revised this section to present the structure of an argument in clearer and more accessible terms than in the first edition. New distinctions are made among reasons, evidence, and reports of evidence. The concepts of qualifications and rebuttals are recast as acknowledgment and response. Part 4 covers drafting and revising, and offers new information on the visual representation of data. Part 5 concludes the book with an updated discussion of the ethics of research, as well as an expanded bibliography that includes many electronic sources. The new edition retains the accessibility, insights, and directness that have made *The Craft of Research* an indispensable guide for anyone doing research, from students in high school through advanced graduate study to businesspeople and government employees. The authors demonstrate convincingly that researching and reporting skills can be learned and used by all who undertake research projects. New to this edition: Extensive coverage of how to do research on the internet, including how to evaluate and test the reliability of sources New information on the visual representation of data Expanded bibliography with many electronic sources

Three Cups of Tea - Greg Mortenson 2006-03-02

The astonishing, uplifting story of a real-life Indiana Jones and his humanitarian campaign to use education to combat terrorism in the Taliban's backyard Anyone who despairs of the individual's power to

change lives has to read the story of Greg Mortenson, a homeless mountaineer who, following a 1993 climb of Pakistan's treacherous K2, was inspired by a chance encounter with impoverished mountain villagers and promised to build them a school. Over the next decade he built fifty-five schools—especially for girls—that offer a balanced education in one of the most isolated and dangerous regions on earth. As it chronicles Mortenson's quest, which has brought him into conflict with both enraged Islamists and uncomprehending Americans, *Three Cups of Tea* combines adventure with a celebration of the humanitarian spirit.

McGraw-Hill's 10 ACT Practice Tests, Second Edition - Steven W. Dulan 2008-07-01

We want to give you the practice you need on the ACT McGraw-Hill's 10 ACT Practice Tests helps you gauge what the test measures, how it's structured, and how to budget your time in each section. Written by the founder and faculty of Advantage Education, one of America's most respected providers of school-based test-prep classes, this book provides you with the intensive ACT practice that will help your scores improve from each test to the next. You'll be able to sharpen your skills, boost your confidence, reduce your stress—and to do your very best on test day. 10 complete sample ACT exams, with full explanations for every answer 10 sample writing prompts for the optional ACT essay portion Scoring Worksheets to help you calculate your total score for every test Expert guidance in prepping students for the ACT More practice and extra help online ACT is a registered trademark of ACT, Inc., which was not involved in the production of, and does not endorse, this product.

The Scientist and Engineer's Guide to Digital Signal Processing - Steven W. Smith 1999

On Food and Cooking - Harold McGee 2007-03-20

A kitchen classic for over 35 years, and hailed by *Time* magazine as "a minor masterpiece" when it first appeared in 1984, *On Food and Cooking* is the bible which food lovers and professional chefs worldwide turn to for an understanding of where our foods come from, what exactly they're made of, and how cooking transforms them into something new and delicious. For its twentieth anniversary, Harold McGee prepared a new, fully revised and updated edition of *On Food and Cooking*. He has rewritten the text almost completely, expanded it by two-thirds, and commissioned more than 100 new illustrations. As compulsively readable and engaging as ever, the new *On Food and Cooking* provides countless eye-opening insights into food, its preparation, and its enjoyment. *On Food and Cooking* pioneered the translation of technical food science into cook-friendly kitchen science and helped birth the inventive culinary movement known as "molecular gastronomy." Though other books have been written about kitchen science, *On Food and Cooking* remains unmatched in the accuracy, clarity, and thoroughness of its explanations, and the intriguing way in which it blends science with the historical evolution of foods and cooking techniques. Among the major themes addressed throughout the new edition are: · Traditional and modern methods of food production and their influences on food quality · The great diversity of methods by which people in different places and times have prepared the same ingredients · Tips for selecting the best ingredients and preparing them successfully · The particular substances that give foods their flavors, and that give us pleasure · Our evolving knowledge of the health benefits and risks of foods *On Food and Cooking* is an invaluable and monumental compendium of basic information about ingredients, cooking methods, and the pleasures of eating. It will delight and fascinate anyone who has ever cooked, savored, or wondered about food.

Physics for Scientists and Engineers - Paul M. Fishbane 1998-06-08

Salt Sugar Fat - Michael Moss 2013-02-26

From a Pulitzer Prize-winning investigative reporter at *The New York Times* comes the troubling story of the rise of the processed food industry -- and how it used salt, sugar, and fat to addict us. *Salt Sugar Fat* is a journey into the highly secretive world of the processed food giants, and the story of how they have deployed these three essential ingredients, over the past five decades, to dominate the North American diet. This is an eye-opening book that demonstrates how the makers of these foods have chosen, time and again, to double down on their efforts to increase consumption and profits, gambling that consumers and regulators would never figure them out. With meticulous original reporting, access to confidential files and memos, and numerous sources from deep inside the industry, it shows how these companies have pushed ahead, despite their own misgivings (never aired publicly). *Salt Sugar Fat* is the story of how we got here, and it will hold the food giants

accountable for the social costs that keep climbing even as some of the industry's own say, "Enough already."

Making Things Happen - Scott Berkun 2008-03-25

Offers a collection of essays on philosophies and strategies for defining, leading, and managing projects. This book explains to technical and non-technical readers alike what it takes to get through a large software or web development project. It does not cite specific methods, but focuses on philosophy and strategy.

Backpacker - 2001-03

Backpacker brings the outdoors straight to the reader's doorstep, inspiring and enabling them to go more places and enjoy nature more often. The authority on active adventure, Backpacker is the world's first GPS-enabled magazine, and the only magazine whose editors personally test the hiking trails, camping gear, and survival tips they publish. Backpacker's Editors' Choice Awards, an industry honor recognizing design, feature and product innovation, has become the gold standard against which all other outdoor-industry awards are measured.

The Googlization of Everything - Siva Vaidhyanathan 2012-03-13

In the beginning, the World Wide Web was exciting and open to the point of anarchy, a vast and intimidating repository of unindexed confusion. Into this creative chaos came Google with its dazzling mission—"To organize the world's information and make it universally accessible"—and its much-quoted motto, "Don't be evil." In this provocative book, Siva Vaidhyanathan examines the ways we have used and embraced Google—and the growing resistance to its expansion across the globe. He exposes the dark side of our Google fantasies, raising red flags about issues of intellectual property and the much-touted Google Book Search. He assesses Google's global impact, particularly in China, and explains the insidious effect of Googlization on the way we think. Finally, Vaidhyanathan proposes the construction of an Internet ecosystem designed to benefit the whole world and keep one brilliant and powerful company from falling into the "evil" it pledged to avoid.

Storytelling in Film and Television - Kristin Thompson 2003

Derided as simple, dismissed as inferior to film, famously characterized as a vast wasteland, television nonetheless exerts an undeniable, apparently inescapable power in our culture. The secret of television's success may well lie in the remarkable narrative complexities underlying its seeming simplicity, complexities Kristin Thompson unmasks in this engaging analysis of the narrative workings of television and film. After first looking at the narrative techniques the two media share, Thompson focuses on the specific challenges that series television presents and the tactics writers have devised to meet them—tactics that sustain interest and maintain sense across multiple plots and subplots and in spite of frequent interruptions as well as weeklong and seasonal breaks. Beyond adapting the techniques of film, Thompson argues, television has wrought its own changes in traditional narrative form. Drawing on classics of film and television, as well as recent and current series like *Buffy the Vampire Slayer*, *The Sopranos*, and *The Simpsons*, she shows how adaptations, sequels, series, and sagas have altered long-standing notions of closure and single authorship. And in a comparison of David Lynch's *Blue Velvet* and *Twin Peaks*, she asks whether there can be an "art television" comparable to the more familiar "art cinema."

Calculus - Gilbert Strang 2017-09-14

Gilbert Strang's clear, direct style and detailed, intensive explanations make this textbook ideal as both a course companion and for self-study. Single variable and multivariable calculus are covered in depth. Key examples of the application of calculus to areas such as physics, engineering and economics are included in order to enhance students' understanding. New to the third edition is a chapter on the 'Highlights of calculus', which accompanies the popular video lectures by the author on MIT's OpenCourseWare. These can be accessed from math.mit.edu/~gs.

Writing Research Papers - James D. Lester 2014-01-26

The definitive research paper guide, *Writing Research Papers* combines a traditional and practical approach to the research process with the latest information on electronic research and presentation. This market-leading text provides students with step-by-step guidance through the research writing process, from selecting and narrowing a topic to formatting the finished document. *Writing Research Papers* backs up its instruction with the most complete array of samples of any writing guide of this nature. The text continues its extremely thorough and accurate coverage of citation styles for a wide variety of disciplines. The fourteenth edition maintains Lester's successful approach while bringing new writing and documentation updates to assist the student researcher in keeping pace with electronic sources.

Star Wars: The Clone Wars--The Wind Raiders of Taloraan - John Ostrander

Jedi Knights Anakin and Obi-Wan, with Padawan Ahsoka, travel to the planet Taloraan in hopes of gaining some useful allies for the Republic. But the two ruling groups on the planet are not particularly interested in making a treaty—the Denfrandi are already more sympathetic toward the Separatists, and the Wind Raiders are simply unfriendly to everyone! It may be merely an impossible mission for the Jedi, or one that might end in disaster! • Inspired by the film and television show *The Clone Wars*.
A Book for a Rainy Day - John Thomas Smith 1905

The Paths of Heaven - Phillip S. Meilinger 1997

Beskriver den historiske udvikling inden for teorierne for flystyrkers anvendelse.

Active Materials - Peter Fratzl 2021-12-20

What are active materials? This book aims to introduce and redefine conceptions of matter by considering materials as entities that 'sense' and respond to their environment. By examining the modeling of, the experiments on, and the construction of these materials, and by developing a theory of their structure, their collective activity, and their functionality, this volume identifies and develops a novel scientific approach to active materials. Moreover, essays on the history and philosophy of metallurgy, chemistry, biology, and materials science provide these various approaches to active materials with a historical and cultural context. The interviews with experts from the natural sciences included in this volume develop new understandings of 'active matter' and active materials in relation to a range of research objects and from the perspective of different scientific disciplines, including biology, physics, chemistry, and materials science. These insights are complemented by contributions on the activity of matter and materials from the humanities and the design field. Discusses the mechanisms of active materials and their various conceptualizations in materials science. Redefines conceptions of active materials through interviews with experts from the natural sciences. Contextualizes, historizes, and reflects on different notions of matter/materials and activity through contributions from the humanities. A highly interdisciplinary approach to a cutting-edge research topic, with contributions from both the sciences and the humanities.

Multimedia - Tay Vaughan 1996

Thoroughly updated for new breakthroughs in multimedia; The internationally bestselling *Multimedia: Making it Work* has been fully revised and expanded to cover the latest technological advances in multimedia. You will learn to plan and manage multimedia projects, from dynamic CD-ROMs and DVDs to professional websites. Each chapter includes step-by-step instructions, full-color illustrations and screenshots, self-quizzes, and hands-on projects.

The Disappearing Spoon - Sam Kean 2010-07-12

From New York Times bestselling author Sam Kean comes incredible stories of science, history, finance, mythology, the arts, medicine, and more, as told by the Periodic Table. Why did Gandhi hate iodine (I, 53)? How did radium (Ra, 88) nearly ruin Marie Curie's reputation? And why is gallium (Ga, 31) the go-to element for laboratory pranksters? The Periodic Table is a crowning scientific achievement, but it's also a treasure trove of adventure, betrayal, and obsession. These fascinating tales follow every element on the table as they play out their parts in human history, and in the lives of the (frequently) mad scientists who discovered them. *THE DISAPPEARING SPOON* masterfully fuses science with the classic lore of invention, investigation, and discovery—from the Big Bang through the end of time. *Though solid at room temperature, gallium is a moldable metal that melts at 84 degrees Fahrenheit. A classic science prank is to mold gallium spoons, serve them with tea, and watch guests recoil as their utensils disappear.

The Book of Buried Treasure - Ralph D. Paine 2022-05-17

The *Book of Buried Treasure* is a historical account of pirates and piracy, containing true stories of some of the most notorious buccaneers, their heists and robberies and the pirate gold that is lost forever. The book is written by American journalist and adventurer Ralph D. Paine who was indicted for piracy with a capital crime, after sailing on a boat that was smuggling munitions. Table of Contents: The World-Wide Hunt for Vanished Riches Captain Kidd in Fact and Fiction Captain Kidd, His Treasure Captain Kidd, His Trial, and Death The Wondrous Fortune of William Phips The Bold Sea Rogue, John Quelch The Armada Galleon of Tobermory Bay The Lost Plate Fleet of Vigo The Pirates' Hoard of Trinidad The Lure of Cocos Island The Mystery

of the Lutine Frigate_x000D_ The Toilers of the Thetis_x000D_ The Quest of El Dorado_x000D_ The Wizardry of the Divining Rod_x000D_ Sundry Pirates and Their Booty_x000D_ Practical Hints for Treasure Seekers
Engineering Field Manual - 1984

Representation Learning for Natural Language Processing - Zhiyuan Liu 2020-07-03

This open access book provides an overview of the recent advances in representation learning theory, algorithms and applications for natural language processing (NLP). It is divided into three parts. Part I presents the representation learning techniques for multiple language entries, including words, phrases, sentences and documents. Part II then introduces the representation techniques for those objects that are closely related to NLP, including entity-based world knowledge, sememe-based linguistic knowledge, networks, and cross-modal entries. Lastly, Part III provides open resource tools for representation learning techniques, and discusses the remaining challenges and future research directions. The theories and algorithms of representation learning presented can also benefit other related domains such as machine learning, social network analysis, semantic Web, information retrieval, data mining and computational biology. This book is intended for advanced undergraduate and graduate students, post-doctoral fellows, researchers, lecturers, and industrial engineers, as well as anyone interested in representation learning and natural language processing.

The Culture of Education - Jerome Bruner 1996

In a masterly commentary on the possibilities of education, Bruner reveals how education can usher children into their culture, though it often fails to do so. Bruner looks past the issue of achieving individual competence to the question of how education equips individuals to participate in the culture on which life and livelihood depend.

The Double Helix - James D. Watson 2011-08-16

The classic personal account of Watson and Crick's groundbreaking discovery of the structure of DNA, now with an introduction by Sylvia Nasar, author of A Beautiful Mind. By identifying the structure of DNA, the molecule of life, Francis Crick and James Watson revolutionized biochemistry and won themselves a Nobel Prize. At the time, Watson was

only twenty-four, a young scientist hungry to make his mark. His uncompromisingly honest account of the heady days of their thrilling sprint against other world-class researchers to solve one of science's greatest mysteries gives a dazzlingly clear picture of a world of brilliant scientists with great gifts, very human ambitions, and bitter rivalries. With humility unspoiled by false modesty, Watson relates his and Crick's desperate efforts to beat Linus Pauling to the Holy Grail of life sciences, the identification of the basic building block of life. Never has a scientist been so truthful in capturing in words the flavor of his work.

JavaScript for Kids - Nick Morgan 2014-12-14

JavaScript is the programming language of the Internet, the secret sauce that makes the Web awesome, your favorite sites interactive, and online games fun! JavaScript for Kids is a lighthearted introduction that teaches programming essentials through patient, step-by-step examples paired with funny illustrations. You'll begin with the basics, like working with strings, arrays, and loops, and then move on to more advanced topics, like building interactivity with jQuery and drawing graphics with Canvas. Along the way, you'll write games such as Find the Buried Treasure, Hangman, and Snake. You'll also learn how to: -Create functions to organize and reuse your code -Write and modify HTML to create dynamic web pages -Use the DOM and jQuery to make your web pages react to user input -Use the Canvas element to draw and animate graphics -Program real user-controlled games with collision detection and score keeping With visual examples like bouncing balls, animated bees, and racing cars, you can really see what you're programming. Each chapter builds on the last, and programming challenges at the end of each chapter will stretch your brain and inspire your own amazing programs. Make something cool with JavaScript today! Ages 10+ (and their parents!)

Corcoran Gallery of Art - Corcoran Gallery of Art 2011

This authoritative catalogue of the Corcoran Gallery of Art's renowned collection of pre-1945 American paintings will greatly enhance scholarly and public understanding of one of the finest and most important collections of historic American art in the world. Composed of more than 600 objects dating from 1740 to 1945.

Proofs of a Conspiracy - John Robison 1967