

Digital Design Morris Mano 5th Edition

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It is your no question own times to fake reviewing habit. accompanied by guides you could enjoy now is **Digital Design Morris Mano 5th Edition** below.

Digital Logic Design - Brian Holdsworth 2002-11-01

New, updated and expanded topics in the fourth edition include: EBCDIC, Grey code, practical applications of flip-flops, linear and shaft encoders, memory elements and FPGAs. The section on fault-finding has been expanded. A new chapter is dedicated to the interface between digital components and analog voltages. *A highly accessible, comprehensive and fully up to date digital systems text *A well known and respected text now revamped for current courses *Part of the Newnes suite of texts for HND/1st year modules

Digital Design - M. Morris Mano 2013

For courses on digital design in an Electrical Engineering, Computer Engineering, or Computer Science department. Digital Design, fifth edition is a modern update of the classic authoritative text on digital design. This book teaches the basic concepts of digital design in a clear, accessible manner. The book presents the basic tools for the design of digital circuits and provides procedures suitable for a variety of digital applications.

Digital Logic and Computer Design - M. Morris Mano 2017

This book presents the basic concepts used in the design and analysis of digital systems and introduces the principles of digital computer organization and design.

Logic and Computer Design Fundamentals - M. Morris Mano 2015-03-04

For courses in Logic and Computer design. Understanding Logic and Computer Design for All Audiences Logic and Computer Design Fundamentals is a thoroughly up-to-date text that makes logic design, digital system design, and computer design available to readers of all levels. The Fifth Edition brings this widely recognized source to modern standards by ensuring that all information is relevant and contemporary. The material focuses on industry trends and successfully bridges the gap between the much higher levels of abstraction people in the field must work with today than in the past. Broadly covering logic and computer design, Logic and Computer Design Fundamentals is a flexibly organized source material that allows instructors to tailor its use to a wide range of audiences.

Advanced Digital Design with the Verilog HDL - Michael D. Ciletti 2011
This title builds on the student's background from a first course in logic design and focuses on developing, verifying, and synthesizing designs of digital circuits. The Verilog language is introduced in an integrated, but selective manner, only as needed to support design examples.

Digital Design, Global Edition - M. Morris Mano 2018-05-24

For introductory courses on digital design in an Electrical Engineering, Computer Engineering, or Computer Science department. A clear and accessible approach to teaching the basic tools, concepts, and applications of digital design. A modern update to a classic, authoritative

text, Digital Design, 6th Edition teaches the fundamental concepts of digital design in a clear, accessible manner. The text presents the basic tools for the design of digital circuits and provides procedures suitable for a variety of digital applications. Like the previous editions, this edition of Digital Design supports a multimodal approach to learning, with a focus on digital design, regardless of language. Recognising that three public-domain languages-Verilog, VHDL, and SystemVerilog-all play a role in design flows for today's digital devices, the 6th Edition offers parallel tracks of presentation of multiple languages, but allows concentration on a single, chosen language.

Digital Systems - Ronald J. Tocci 1981

Advanced Engineering Mathematics - Dennis Zill 2011

Accompanying CD-ROM contains ... "a chapter on engineering statistics and probability / by N. Bali, M. Goyal, and C. Watkins."--CD-ROM label.

Digital Systems Design Using Verilog - Charles Roth 2015-01-01

DIGITAL SYSTEMS DESIGN USING VERILOG integrates coverage of logic design principles, Verilog as a hardware design language, and FPGA implementation to help electrical and computer engineering students master the process of designing and testing new hardware configurations. A Verilog equivalent of authors Roth and John's previous successful text using VHDL, this practical book presents Verilog constructs side-by-side with hardware, encouraging students to think in terms of desired hardware while writing synthesizable Verilog. Following a review of the basic concepts of logic design, the authors introduce the basics of Verilog using simple combinational circuit examples, followed by models for simple sequential circuits. Subsequent chapters ask readers to tackle more and more complex designs. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Understanding Unix/Linux Programming - Bruce Molay 2003

This book explains in a clear and coherent manner how Unix works, how to understand existing Unix programs, and how to design and create new Unix programs. The book is organized by subsystem, each presented in

visual terms and explained using vivid metaphors. It breaks the information into manageable parts that can be presented, explained, and mastered. By using case studies and an extremely reader-friendly manner to illustrate complex ideas and concepts, the book covers the basics of systems programming, users, files and manuals, how to read a directory, using 1S, writing PWD, studying STTY, writing a video game, studying SH, environment and shell variables, I/O redirection and pipes, servers and sockets, writing a web server, license servers, and concurrent functions. For Unix system administrators and programmers, network programmers, and others who have used other operating systems and need to learn Unix programming to expand their skill sets.

SWITCHING THEORY AND LOGIC DESIGN - A. ANAND KUMAR
2014-03-06

This comprehensive text on switching theory and logic design is designed for the undergraduate students of electronics and communication engineering, electrical and electronics engineering, electronics and instrumentation engineering, telecommunication engineering, computer science and engineering, and information technology. It will also be useful to AMIE, IETE and diploma students. Written in a student-friendly style, this book, now in its Second Edition, provides an in-depth knowledge of switching theory and the design techniques of digital circuits. Striking a balance between theory and practice, it covers topics ranging from number systems, binary codes, logic gates and Boolean algebra to minimization using K-maps and tabular method, design of combinational logic circuits, synchronous and asynchronous sequential circuits, and algorithmic state machines. The book discusses threshold gates and programmable logic devices (PLDs). In addition, it elaborates on flip-flops and shift registers. Each chapter includes several fully worked-out examples so that the students get a thorough grounding in related design concepts. Short questions with answers, review questions, fill in the blanks, multiple choice questions and problems are provided at the end of each chapter. These help the students test their level of understanding of the subject and prepare for examinations confidently.

NEW TO THIS EDITION • VHDL programs at the end of each chapter •

Complete answers with figures • Several new problems with answers
Multimedia Forensics and Security - Li, Chang-Tsun 2008-07-31

As information technology is rapidly progressing, an enormous amount of media can be easily exchanged through Internet and other communication networks. Increasing amounts of digital image, video, and music have created numerous information security issues and is now taken as one of the top research and development agendas for researchers, organizations, and governments worldwide. Multimedia Forensics and Security provides an in-depth treatment of advancements in the emerging field of multimedia forensics and security by tackling challenging issues such as digital watermarking for copyright protection, digital fingerprinting for transaction tracking, and digital camera source identification.

Absolute C++ - Walter J. Savitch 2013

&>NOTE: You are purchasing a standalone product;

MyProgrammingLab does not come packaged with this content. If you would like to purchase both the physical text and MyProgrammingLab search for ISBN-10: 0132989921/ISBN-13: 9780132989923. That package includes ISBN-10: 013283071X/ISBN-13: 9780132830713 and ISBN-10: 0132846578/ISBN-13: 9780132846578. MyProgrammingLab should only be purchased when required by an instructor. Praised for providing an engaging balance of thoughtful examples and explanatory discussion, best-selling author Walter Savitch explains concepts and techniques in a straightforward style using understandable language and code enhanced by a suite of pedagogical tools. Absolute C++ is appropriate for both introductory and intermediate C++ programmers. This edition is available with MyProgrammingLab, an innovative online homework and assessment tool. Through the power of practice and immediate personalized feedback, MyProgrammingLab helps students fully grasp the logic, semantics, and syntax of programming.

Computer System Architecture - M. Morris Mano 2005-04-07

Electrical, Electronics And Computer Engineering For Scientists And Engineers - Krishnamurthy 2007

This Book Presents A Lucid And Systematic Exposition Of The Basic Principles Involved In Electrical And Electronics Engineering. A Wide Spectrum Of Concepts Is Covered, Ranging From The Basic Principles Of Electric Circuits To The Advanced Area Of Microprocessors. The Fundamental Concepts Are Explained In Sufficient Detail And Are Adequately Illustrated Through Suitable Solved Examples. This Edition Includes New Chapters On * Dc Machines * Ac Machines * Electrical Measuring Instruments * Communication Systems * Oscillators. The Discussion Of Several Other Topics Has Also Been Suitably Revised And Updated. The Book Would Serve As An Excellent For Undergraduate Engineering And Diploma Students Of All Disciplines. Amie Candidates And Practising Engineers Would Also Find It Extremely Useful.

Digital Design - M. Morris Mano 2002

For sophomore courses on digital design in an Electrical Engineering, Computer Engineering, or Computer Science department. Digital Design, fourth edition is a modern update of the classic authoritative text on digital design. This book teaches the basic concepts of digital design in a clear, accessible manner. The book presents the basic tools for the design of digital circuits and provides procedures suitable for a variety of digital applications.

Digital Design (Verilog) - Peter J. Ashenden 2007-10-24

Digital Design: An Embedded Systems Approach Using Verilog provides a foundation in digital design for students in computer engineering, electrical engineering and computer science courses. It takes an up-to-date and modern approach of presenting digital logic design as an activity in a larger systems design context. Rather than focus on aspects of digital design that have little relevance in a realistic design context, this book concentrates on modern and evolving knowledge and design skills. Hardware description language (HDL)-based design and verification is emphasized--Verilog examples are used extensively throughout. By treating digital logic as part of embedded systems design, this book provides an understanding of the hardware needed in the analysis and design of systems comprising both hardware and software components. Includes a Web site with links to vendor tools, labs and

tutorials. Presents digital logic design as an activity in a larger systems design context Features extensive use of Verilog examples to demonstrate HDL (hardware description language) usage at the abstract behavioural level and register transfer level, as well as for low-level verification and verification environments Includes worked examples throughout to enhance the reader's understanding and retention of the material Companion Web site includes links to tools for FPGA design from Synplicity, Mentor Graphics, and Xilinx, Verilog source code for all the examples in the book, lecture slides, laboratory projects, and solutions to exercises

Verilog HDL - Samir Palnitkar 2003

VERILOG HDL, Second Edition by Samir Palnitkar With a Foreword by Prabhu Goel Written for both experienced and new users, this book gives you broad coverage of Verilog HDL. The book stresses the practical design and verification perspective of Verilog rather than emphasizing only the language aspects. The information presented is fully compliant with the IEEE 1364-2001 Verilog HDL standard. Among its many features, this edition-
• Describes state-of-the-art verification methodologies
• Provides full coverage of gate, dataflow (RTL), behavioral and switch modeling
• Introduces you to the Programming Language Interface (PLI)
• Describes logic synthesis methodologies
• Explains timing and delay simulation
• Discusses user-defined primitives
• Offers many practical modeling tips
Includes over 300 illustrations, examples, and exercises, and a Verilog resource list. Learning objectives and summaries are provided for each chapter. About the CD-ROM The CD-ROM contains a Verilog simulator with a graphical user interface and the source code for the examples in the book. What people are saying about Verilog HDL- "Mr. Palnitkar illustrates how and why Verilog HDL is used to develop today's most complex digital designs. This book is valuable to both the novice and the experienced Verilog user. I highly recommend it to anyone exploring Verilog based design." -Rajeev Madhavan, Chairman and CEO, Magma Design Automation "This book is unique in its breadth of information on Verilog and Verilog-related topics. It is fully compliant with the IEEE

1364-2001 standard, contains all the information that you need on the basics, and devotes several chapters to advanced topics such as verification, PLI, synthesis and modeling techniques." - Michael McNamara, Chair, IEEE 1364-2001 Verilog Standards Organization This has been my favorite Verilog book since I picked it up in college. It is the only book that covers practical Verilog. A must have for beginners and experts." - Berend Ozceri, Design Engineer, Cisco Systems, Inc. "Simple, logical and well-organized material with plenty of illustrations, makes this an ideal textbook." - Arun K. Somani, Jerry R. Junkins Chair Professor, Department of Electrical and Computer Engineering, Iowa State University, Ames PRENTICE HALL Professional Technical Reference Upper Saddle River, NJ 07458 www.phptr.com ISBN: 0-13-044911-3
Digital Fundamentals - Floyd 2005-09

Digital Design and Computer Organisation - D. Nasib S. Gill 2008-12
Digital Design and Computer Organization introduces digital design as it applies to the creation of computer systems. It summarizes the tools of logic design and their mathematical basis, along with in depth coverage of combinational and sequential circuits. The book includes an accompanying CD that includes the majority of circuits highlighted in the text, delivering you hands-on experience in the simulation and observation of circuit functionality. These circuits were designed and tested with a user-friendly Electronics Workbench package (Multisim Textbook Edition) that enables your progression from truth tables onward to more complex designs. This volume differs from traditional digital design texts by providing a complete design of an AC-based CPU, allowing you to apply digital design directly to computer architecture. The book makes minimal reference to electrical properties and is vendor independent, allowing emphasis on the general design principles.
Digital Logic & Computer Design - Mano 1979-09

Digital Electronics - Anil K. Maini 2007-09-27
The fundamentals and implementation of digital electronics are essential

to understanding the design and working of consumer/industrial electronics, communications, embedded systems, computers, security and military equipment. Devices used in applications such as these are constantly decreasing in size and employing more complex technology. It is therefore essential for engineers and students to understand the fundamentals, implementation and application principles of digital electronics, devices and integrated circuits. This is so that they can use the most appropriate and effective technique to suit their technical need. This book provides practical and comprehensive coverage of digital electronics, bringing together information on fundamental theory, operational aspects and potential applications. With worked problems, examples, and review questions for each chapter, Digital Electronics includes: information on number systems, binary codes, digital arithmetic, logic gates and families, and Boolean algebra; an in-depth look at multiplexers, de-multiplexers, devices for arithmetic operations, flip-flops and related devices, counters and registers, and data conversion circuits; up-to-date coverage of recent application fields, such as programmable logic devices, microprocessors, microcontrollers, digital troubleshooting and digital instrumentation. A comprehensive, must-read book on digital electronics for senior undergraduate and graduate students of electrical, electronics and computer engineering, and a valuable reference book for professionals and researchers.

Data Structures and Algorithms in Java - Michael T. Goodrich
2014-01-28

The design and analysis of efficient data structures has long been recognized as a key component of the Computer Science curriculum. Goodrich, Tomassia and Goldwasser's approach to this classic topic is based on the object-oriented paradigm as the framework of choice for the design of data structures. For each ADT presented in the text, the authors provide an associated Java interface. Concrete data structures realizing the ADTs are provided as Java classes implementing the interfaces. The Java code implementing fundamental data structures in this book is organized in a single Java package, net.datastructures. This package forms a coherent library of data structures and algorithms in

Java specifically designed for educational purposes in a way that is complimentary with the Java Collections Framework.

The Architecture of Computer Hardware, Systems Software, and Networking - Irv Englander 2021-04-06

The Architecture of Computer Hardware, Systems Software and Networking is designed help students majoring in information technology (IT) and information systems (IS) understand the structure and operation of computers and computer-based devices. Requiring only basic computer skills, this accessible textbook introduces the basic principles of system architecture and explores current technological practices and trends using clear, easy-to-understand language. Throughout the text, numerous relatable examples, subject-specific illustrations, and in-depth case studies reinforce key learning points and show students how important concepts are applied in the real world. This fully-updated sixth edition features a wealth of new and revised content that reflects today's technological landscape. Organized into five parts, the book first explains the role of the computer in information systems and provides an overview of its components. Subsequent sections discuss the representation of data in the computer, hardware architecture and operational concepts, the basics of computer networking, system software and operating systems, and various interconnected systems and components. Students are introduced to the material using ideas already familiar to them, allowing them to gradually build upon what they have learned without being overwhelmed and develop a deeper knowledge of computer architecture.

Fundamentals of Digital Logic with Verilog Design - Stephen Brown
2007-05-14

Fundamentals of Digital Logic With Verilog Design teaches the basic design techniques for logic circuits. It emphasizes the synthesis of circuits and explains how circuits are implemented in real chips. Fundamental concepts are illustrated by using small examples. Use of CAD software is well integrated into the book. A CD-ROM that contains Altera's Quartus CAD software comes free with every copy of the text. The CAD software provides automatic mapping of a design written in

Verilog into Field Programmable Gate Arrays (FPGAs) and Complex Programmable Logic Devices (CPLDs). Students will be able to try, firsthand, the book's Verilog examples (over 140) and homework problems. Engineers use Quartus CAD for designing, simulating, testing and implementing logic circuits. The version included with this text supports all major features of the commercial product and comes with a compiler for the IEEE standard Verilog language. Students will be able to: enter a design into the CAD system compile the design into a selected device simulate the functionality and timing of the resulting circuit implement the designs in actual devices (using the school's laboratory facilities) Verilog is a complex language, so it is introduced gradually in the book. Each Verilog feature is presented as it becomes pertinent for the circuits being discussed. To teach the student to use the Quartus CAD, the book includes three tutorials.

The Holodeck - Michael Cloran 2020-02-07

This book is about a requirements specification for a Holodeck at a proof of concept level. In it I introduce optical functions for an optical processor and describe how they map to a subset of the Risc-V open instruction set. I describe how parallelism could be achieved. I then describe a possible layered approach to an optical processor motherboard for the datacenter and for a personal Holodeck. I describe Volumetrics in brief and show how its evolution to Holodeck volumetrics could be done with bend light technology and the possibility of solidness to touch. I describe in detail the architecture of a Holodeck covering several approaches to Holodecks from static scene to scrolling scene to multi-user same complex to networked multi-user Holodecks.

Digital Design (cd) 3rd Edition - Mano 2006-02-01

FSM-based Digital Design using Verilog HDL - Peter Minns
2008-04-30

As digital circuit elements decrease in physical size, resulting in increasingly complex systems, a basic logic model that can be used in the control and design of a range of semiconductor devices is vital. Finite State Machines (FSM) have numerous advantages; they can be applied to

many areas (including motor control, and signal and serial data identification to name a few) and they use less logic than their alternatives, leading to the development of faster digital hardware systems. This clear and logical book presents a range of novel techniques for the rapid and reliable design of digital systems using FSMs, detailing exactly how and where they can be implemented. With a practical approach, it covers synchronous and asynchronous FSMs in the design of both simple and complex systems, and Petri-Net design techniques for sequential/parallel control systems. Chapters on Hardware Description Language cover the widely-used and powerful Verilog HDL in sufficient detail to facilitate the description and verification of FSMs, and FSM based systems, at both the gate and behavioural levels. Throughout, the text incorporates many real-world examples that demonstrate designs such as data acquisition, a memory tester, and passive serial data monitoring and detection, among others. A useful accompanying CD offers working Verilog software tools for the capture and simulation of design solutions. With a linear programmed learning format, this book works as a concise guide for the practising digital designer. This book will also be of importance to senior students and postgraduates of electronic engineering, who require design skills for the embedded systems market.

Logic and Computer Design Fundamentals - M. Morris Mano 2004
Featuring a strong emphasis on the fundamentals underlying contemporary logic design using hardware description languages, synthesis and verification, this text focuses on the ever-evolving applications of basic computer design concepts.

The Constitutional Convention of 1787 - John Patrick Coby
2017-11-02

A Norton original in the Reacting to the Past series, *The Constitutional Convention of 1787: Constructing the American Republic* brings to life the debates that most profoundly shaped American government. As representatives to the Convention, students must investigate the ideological arguments behind possible structures for a new government and create a new constitution. *Reacting to the Past* is an award-winning

series of immersive role-playing games that actively engage students in their own learning. Students assume the roles of historical characters and practice critical thinking, primary source analysis, and argument, both written and spoken. Reacting games are flexible enough to be used across the curriculum, from first-year general education classes and discussion sections of lecture classes to capstone experiences and honors programs.

Digital Design and Computer Architecture - Sarah Harris 2015-04-09
Digital Design and Computer Architecture: ARM Edition covers the fundamentals of digital logic design and reinforces logic concepts through the design of an ARM microprocessor. Combining an engaging and humorous writing style with an updated and hands-on approach to digital design, this book takes the reader from the fundamentals of digital logic to the actual design of an ARM processor. By the end of this book, readers will be able to build their own microprocessor and will have a top-to-bottom understanding of how it works. Beginning with digital logic gates and progressing to the design of combinational and sequential circuits, this book uses these fundamental building blocks as the basis for designing an ARM processor. SystemVerilog and VHDL are integrated throughout the text in examples illustrating the methods and techniques for CAD-based circuit design. The companion website includes a chapter on I/O systems with practical examples that show how to use the Raspberry Pi computer to communicate with peripheral devices such as LCDs, Bluetooth radios, and motors. This book will be a valuable resource for students taking a course that combines digital logic and computer architecture or students taking a two-quarter sequence in digital logic and computer organization/architecture. Covers the fundamentals of digital logic design and reinforces logic concepts through the design of an ARM microprocessor. Features side-by-side examples of the two most prominent Hardware Description Languages (HDLs)—SystemVerilog and VHDL—which illustrate and compare the ways each can be used in the design of digital systems. Includes examples throughout the text that enhance the reader's understanding and retention of key concepts and techniques. The Companion website

includes a chapter on I/O systems with practical examples that show how to use the Raspberry Pi computer to communicate with peripheral devices such as LCDs, Bluetooth radios, and motors. The Companion website also includes appendices covering practical digital design issues and C programming as well as links to CAD tools, lecture slides, laboratory projects, and solutions to exercises.

Digital Design: International Version - John F Wakerly 2010-06-18
With over 30 years of experience in both industrial and university settings, the author covers the most widespread logic design practices while building a solid foundation of theoretical and engineering principles for students to use as they go forward in this fast moving field.

Computer Systems - Ata Elahi 2017-11-08
This textbook covers digital design, fundamentals of computer architecture, and assembly language. The book starts by introducing basic number systems, character coding, basic knowledge in digital design, and components of a computer. The book goes on to discuss information representation in computing; Boolean algebra and logic gates; sequential logic; input/output; and CPU performance. The author also covers ARM architecture, ARM instructions and ARM assembly language which is used in a variety of devices such as cell phones, digital TV, automobiles, routers, and switches. The book contains a set of laboratory experiments related to digital design using Logisim software; in addition, each chapter features objectives, summaries, key terms, review questions and problems. The book is targeted to students majoring Computer Science, Information System and IT and follows the ACM/IEEE 2013 guidelines. • Comprehensive textbook covering digital design, computer architecture, and ARM architecture and assembly • Covers basic number system and coding, basic knowledge in digital design, and components of a computer • Features laboratory exercises in addition to objectives, summaries, key terms, review questions, and problems in each chapter

Digital Systems Design Using VHDL - Charles H. Roth, Jr. 2016-12-05
Written for advanced study in digital systems design, Roth/John's DIGITAL SYSTEMS DESIGN USING VHDL, 3E integrates the use of the

industry-standard hardware description language, VHDL, into the digital design process. The book begins with a valuable review of basic logic design concepts before introducing the fundamentals of VHDL. The book concludes with detailed coverage of advanced VHDL topics. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Digital Design - John F. Wakerly 2001

CD-ROM contains: Xilinx student edition foundation series software.

Fundamentals of Power Electronics - Robert W. Erickson 2020

Fundamentals of Power Electronics, Third Edition, is an up-to-date and authoritative text and reference book on power electronics. This new edition retains the original objective and philosophy of focusing on the fundamental principles, models, and technical requirements needed for designing practical power electronic systems while adding a wealth of new material. Improved features of this new edition include: new material on switching loss mechanisms and their modeling; wide bandgap semiconductor devices; a more rigorous treatment of averaging; explanation of the Nyquist stability criterion; incorporation of the Tan and Middlebrook model for current programmed control; a new chapter on digital control of switching converters; major new chapters on advanced techniques of design-oriented analysis including feedback and extra-element theorems; average current control; new material on input filter design; new treatment of averaged switch modeling, simulation, and indirect power; and sampling effects in DCM, CPM, and digital control. Fundamentals of Power Electronics, Third Edition, is intended for use in introductory power electronics courses and related fields for both senior undergraduates and first-year graduate students interested in converter circuits and electronics, control systems, and magnetic and power systems. It will also be an invaluable reference for professionals working in power electronics, power conversion, and analog and digital electronics. Includes an increased number of end of chapter problems; Updated and reorganized, including three completely new chapters; Includes key principles and a rigorous treatment of topics.

Digital Design - M. Morris R. Mano 2017-02-27

For introductory courses on digital design in an Electrical Engineering, Computer Engineering, or Computer Science department. A clear and accessible approach to the basic tools, concepts, and applications of digital design A modern update to a classic, authoritative text, Digital Design, 5th Edition teaches the fundamental concepts of digital design in a clear, accessible manner. The text presents the basic tools for the design of digital circuits and provides procedures suitable for a variety of digital applications. Like the previous editions, this edition of Digital Design supports a multimodal approach to learning, with a focus on digital design, regardless of language. Recognizing that three public-domain languages--Verilog, VHDL, and SystemVerilog--all play a role in design flows for today's digital devices, the 5th Edition offers parallel tracks of presentation of multiple languages, but allows concentration on a single, chosen language.

FUNDAMENTALS OF DIGITAL CIRCUITS - A. ANAND KUMAR, 2016-07-18

The Fourth edition of this well-received text continues to provide coherent and comprehensive coverage of digital circuits. It is designed for the undergraduate students pursuing courses in areas of engineering disciplines such as Electrical and Electronics, Electronics and Communication, Electronics and Instrumentation, Telecommunications, Medical Electronics, Computer Science and Engineering, Electronics, and Computers and Information Technology. It is also useful as a text for MCA, M.Sc. (Electronics) and M.Sc. (Computer Science) students. Appropriate for self study, the book is useful even for AMIE and grad IETE students. Written in a student-friendly style, the book provides an excellent introduction to digital concepts and basic design techniques of digital circuits. It discusses Boolean algebra concepts and their application to digital circuitry, and elaborates on both combinational and sequential circuits. It provides numerous fully worked-out, laboratory tested examples to give students a solid grounding in the related design concepts. It includes a number of short questions with answers, review questions, fill in the blanks with answers, multiple choice questions with answers and exercise problems at the end of each chapter.

Digital Design - M. Morris Mano 2012-01

Digital Design, fifth edition is a modern update of the classic authoritative text on digital design. This book teaches the basic concepts

of digital design in a clear, accessible manner. The book presents the basic tools for the design of digital circuits and provides procedures suitable for a variety of digital applications.

Programming and Problem Solving with C++ - Nell B. Dale 1996-01-01