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COMPUTER ORGANIZATION AND DESIGN - P. PAL CHAUDHURI
2008-04-15

The merging of computer and communication technologies with consumer electronics has opened up new vistas for a wide variety of designs of computing systems for diverse application areas. This revised and updated third edition on Computer Organization and Design strives to make the students keep pace with the changes, both in technology and pedagogy in the fast growing discipline of computer science and engineering. The basic principles of how the intended behaviour of complex functions can be realized with the interconnected network of digital blocks are explained in an easy-to-understand style. WHAT IS NEW TO THIS EDITION : Includes a new chapter on Computer Networking, Internet, and Wireless Networks. Introduces topics such as wireless input-output devices, RAID technology built around disk arrays, USB, SCSI, etc. Key Features Provides a large number of design problems and their solutions in each chapter. Presents state-of-the-art memory technology which includes EEPROM and Flash Memory apart from Main Storage, Cache, Virtual Memory, Associative Memory, Magnetic Bubble, and Charged Couple Device. Shows how the basic data types and data structures are supported in hardware. Besides students, practising engineers should find reading this design-oriented text both useful and rewarding.

SWITCHING THEORY AND LOGIC DESIGN - A. ANAND KUMAR
2014-03-06

This comprehensive text on switching theory and logic design is designed for the undergraduate students of electronics and communication engineering, electrical and electronics engineering, electronics and instrumentation engineering, telecommunication engineering, computer science and engineering, and information technology. It will also be useful to AMIE, IETE and diploma students. Written in a student-friendly style, this book, now in its Second Edition, provides an in-depth knowledge of switching theory and the design techniques of digital circuits. Striking a balance between theory and practice, it covers topics ranging from number systems, binary codes, logic gates and Boolean algebra to minimization using K-maps and tabular method, design of combinational logic circuits, synchronous and asynchronous sequential circuits, and algorithmic state machines. The book discusses threshold gates and programmable logic devices (PLDs). In addition, it elaborates on flip-flops and shift registers. Each chapter includes several fully worked-out examples so that the students get a thorough grounding in related design concepts. Short questions with answers, review questions, fill in the blanks, multiple choice questions and problems are provided at the end of each chapter. These help the students test their level of understanding of the subject and prepare for examinations confidently.

NEW TO THIS EDITION • VHDL programs at the end of each chapter • Complete answers with figures • Several new problems with answers

Schaum's Outline of Theory and Problems of Basic Circuit

Analysis - John O'Malley 1982

Confusing Textbooks? Missed Lectures? Not Enough Time? . . Fortunately for you, there's Schaum's Outlines. More than 40 million students have trusted Schaum's to help them succeed in the classroom and on exams. Schaum's is the key to faster learning and higher grades in every subject. Each Outline presents all the essential course information in an easy-to-follow, topic-by-topic format. You also get hundreds of examples, solved problems, and practice exercises to test your skills. . . This Schaum's Outline gives you. . Practice problems with full explanations that reinforce knowledge. Coverage of the most up-to-date developments in your course field. In-depth review of practices and applications. . . Fully compatible with your classroom text, Schaum's highlights all the important facts you need to know. Use Schaum's to shorten your study time-and get your best test scores!. . Schaum's Outlines-Problem Solved. . .

Computer Logic Design - M. Morris Mano 1972

Digital Design and Computer Organization - Hassan A. Farhat
2003-12-29

Digital Design and Computer Organization introduces digital design as it applies to the creation of computer systems. It summarizes the tools of logic design and their mathematical basis, along with in depth coverage of combinational and sequential circuits. The book includes an accompanying CD that includes the majority of circuits highlighted in the book. *GATE AND PGCET FOR COMPUTER SCIENCE AND INFORMATION TECHNOLOGY, Second Edition* - RAMAIAH K, DASARADH 2019-11-01 Graduate Aptitude Test in Engineering (GATE) is one of the recognized national level examinations that demands focussed study along with forethought, systematic planning and exactitude. Postgraduate Engineering Common Entrance Test (PGECET) is also one of those examinations, a student has to face to get admission in various

postgraduate programs. So, in order to become up to snuff for this eligibility clause (qualifying GATE/PGECET), a student facing a very high competition should excel his/her standards to success by way of preparing from the standard books. This book guides students via simple, elegant and explicit presentation that blends theory logically and rigorously with the practical aspects bearing on computer science and information technology. The book not only keeps abreast of all the chapterwise information generally asked in the examinations but also proffers felicitous tips in the furtherance of problem-solving technique. HIGHLIGHTS OF THE BOOK • Systematic discussion of concepts endowed with ample illustrations • Notes are incorporated at several places giving additional information on the key concepts • Inclusion of solved practice exercises for verbal and numerical aptitude to guide students from practice and examination point of view • Prodigious objective-type questions based on the past years' GATE examination questions with answer keys and in-depth explanation are available at https://www.phindia.com/GATE_AND_PGCET • Every solution lasts with a reference, thus providing a scope for further study The book, which will prove to be an epitome of learning the concepts of CS and IT for GATE/PGECET examination, is purely intended for the aspirants of GATE and PGECET examinations. It should also be of considerable utility and worth to the aspirants of UGC-NET as well as to those who wish to pursue career in public sector units like ONGC, NTPC, ISRO, BHEL, BARC, DRDO, DVC, Power-grid, IOCL and many more. In addition, the book is also of immense use for the placement coordinators of GATE/PGECET. TARGET AUDIENCE • GATE/PGECET Examination • UGC-NET Examination • Examinations conducted by PSUs like ONGC, NTPC, ISRO, BHEL, BARC, DRDO, DVC, Power-grid, IOCL and many more

Digital Design and Computer Architecture - Sarah Harris 2015-04-09 Digital Design and Computer Architecture: ARM Edition covers the fundamentals of digital logic design and reinforces logic concepts through the design of an ARM microprocessor. Combining an engaging and humorous writing style with an updated and hands-on approach to

digital design, this book takes the reader from the fundamentals of digital logic to the actual design of an ARM processor. By the end of this book, readers will be able to build their own microprocessor and will have a top-to-bottom understanding of how it works. Beginning with digital logic gates and progressing to the design of combinational and sequential circuits, this book uses these fundamental building blocks as the basis for designing an ARM processor. SystemVerilog and VHDL are integrated throughout the text in examples illustrating the methods and techniques for CAD-based circuit design. The companion website includes a chapter on I/O systems with practical examples that show how to use the Raspberry Pi computer to communicate with peripheral devices such as LCDs, Bluetooth radios, and motors. This book will be a valuable resource for students taking a course that combines digital logic and computer architecture or students taking a two-quarter sequence in digital logic and computer organization/architecture. Covers the fundamentals of digital logic design and reinforces logic concepts through the design of an ARM microprocessor. Features side-by-side examples of the two most prominent Hardware Description Languages (HDLs)—SystemVerilog and VHDL—which illustrate and compare the ways each can be used in the design of digital systems. Includes examples throughout the text that enhance the reader's understanding and retention of key concepts and techniques. The Companion website includes a chapter on I/O systems with practical examples that show how to use the Raspberry Pi computer to communicate with peripheral devices such as LCDs, Bluetooth radios, and motors. The Companion website also includes appendices covering practical digital design issues and C programming as well as links to CAD tools, lecture slides, laboratory projects, and solutions to exercises.

Computer System Architecture - M. Morris Mano 2005-04-07

Electrical, Electronics And Computer Engineering For Scientists And Engineers - Krishnamurthy 2007

This Book Presents A Lucid And Systematic Exposition Of The Basic Principles Involved In Electrical And Electronics Engineering. A Wide

Spectrum Of Concepts Is Covered, Ranging From The Basic Principles Of Electric Circuits To The Advanced Area Of Microprocessors. The Fundamental Concepts Are Explained In Sufficient Detail And Are Adequately Illustrated Through Suitable Solved Examples. This Edition Includes New Chapters On * Dc Machines * Ac Machines * Electrical Measuring Instruments * Communication Systems * Oscillators. The Discussion Of Several Other Topics Has Also Been Suitably Revised And Updated. The Book Would Serve As An Excellent For Undergraduate Engineering And Diploma Students Of All Disciplines. Amie Candidates And Practising Engineers Would Also Find It Extremely Useful.

Digital Systems Design Using VHDL - Charles H. Roth, Jr. 2016-12-05
Written for advanced study in digital systems design, Roth/John's DIGITAL SYSTEMS DESIGN USING VHDL, 3E integrates the use of the industry-standard hardware description language, VHDL, into the digital design process. The book begins with a valuable review of basic logic design concepts before introducing the fundamentals of VHDL. The book concludes with detailed coverage of advanced VHDL topics. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Real-Time Embedded Components and Systems with Linux and RTOS - Sam Siewert 2015-12-29

This book is intended to provide a senior undergraduate or graduate student in electrical engineering or computer science with a balance of fundamental theory, review of industry practice, and hands-on experience to prepare for a career in the real-time embedded system industries. It is also intended to provide the practicing engineer with the necessary background to apply real-time theory to the design of embedded components and systems. Typical industries include aerospace, medical diagnostic and therapeutic systems, telecommunications, automotive, robotics, industrial process control, media systems, computer gaming, and electronic entertainment, as well as multimedia applications for general-purpose computing. This updated edition adds three new chapters focused on key technology advancements in embedded systems and with wider coverage of real-

time architectures. The overall focus remains the RTOS (Real-Time Operating System), but use of Linux for soft real-time, hybrid FPGA (Field Programmable Gate Array) architectures and advancements in multi-core system-on-chip (SoC), as well as software strategies for asymmetric and symmetric multiprocessing (AMP and SMP) relevant to real-time embedded systems, have been added. Companion files are provided with numerous project videos, resources, applications, and figures from the book. Instructors' resources are available upon adoption. FEATURES: • Provides a comprehensive, up to date, and accessible presentation of embedded systems without sacrificing theoretical foundations • Features the RTOS (Real-Time Operating System), but use of Linux for soft real-time, hybrid FPGA architectures and advancements in multi-core system-on-chip is included • Discusses an overview of RTOS advancements, including AMP and SMP configurations, with a discussion of future directions for RTOS use in multi-core architectures, such as SoC • Detailed applications coverage including robotics, computer vision, and continuous media • Includes a companion disc (4GB) with numerous videos, resources, projects, examples, and figures from the book • Provides several instructors' resources, including lecture notes, Microsoft PP slides, etc.

The Essentials of Computer Organization and Architecture - Linda Null 2014-02-14

Updated and revised, The Essentials of Computer Organization and Architecture, Third Edition is a comprehensive resource that addresses all of the necessary organization and architecture topics, yet is appropriate for the one-term course.

Fundamentals of Power Electronics - Robert W. Erickson 2020
Fundamentals of Power Electronics, Third Edition, is an up-to-date and authoritative text and reference book on power electronics. This new edition retains the original objective and philosophy of focusing on the fundamental principles, models, and technical requirements needed for designing practical power electronic systems while adding a wealth of new material. Improved features of this new edition include: new material on switching loss mechanisms and their modeling; wide

bandgap semiconductor devices; a more rigorous treatment of averaging; explanation of the Nyquist stability criterion; incorporation of the Tan and Middlebrook model for current programmed control; a new chapter on digital control of switching converters; major new chapters on advanced techniques of design-oriented analysis including feedback and extra-element theorems; average current control; new material on input filter design; new treatment of averaged switch modeling, simulation, and indirect power; and sampling effects in DCM, CPM, and digital control. Fundamentals of Power Electronics, Third Edition, is intended for use in introductory power electronics courses and related fields for both senior undergraduates and first-year graduate students interested in converter circuits and electronics, control systems, and magnetic and power systems. It will also be an invaluable reference for professionals working in power electronics, power conversion, and analog and digital electronics. Includes an increased number of end of chapter problems; Updated and reorganized, including three completely new chapters; Includes key principles and a rigorous treatment of topics.

Fundamentals of Logic Design, Enhanced Edition - Charles H. Roth, Jr. 2020-01-01

Master the principles of logic design with the exceptional balance of theory and application found in Roth/Kinney/John's FUNDAMENTALS OF LOGIC DESIGN, ENHANCED, 7th Edition. This edition introduces you to today's latest advances. The authors have carefully developed a clear presentation that introduces the fundamental concepts of logic design without overwhelming you with the mathematics of switching theory. Twenty engaging, easy-to-follow study units present basic concepts, such as Boolean algebra, logic gate design, flip-flops and state machines. You learn to design counters, adders, sequence detectors and simple digital systems. After mastering the basics, you progress to modern design techniques using programmable logic devices as well as VHDL hardware description language. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Foundations of Computer Science - Ashok Arora 2006-12

Advanced Digital Design with the Verilog HDL - Michael D. Ciletti 2011
This title builds on the student's background from a first course in logic design and focuses on developing, verifying, and synthesizing designs of digital circuits. The Verilog language is introduced in an integrated, but selective manner, only as needed to support design examples.

Computer Systems - Ata Elahi 2017-11-08

This textbook covers digital design, fundamentals of computer architecture, and assembly language. The book starts by introducing basic number systems, character coding, basic knowledge in digital design, and components of a computer. The book goes on to discuss information representation in computing; Boolean algebra and logic gates; sequential logic; input/output; and CPU performance. The author also covers ARM architecture, ARM instructions and ARM assembly language which is used in a variety of devices such as cell phones, digital TV, automobiles, routers, and switches. The book contains a set of laboratory experiments related to digital design using Logisim software; in addition, each chapter features objectives, summaries, key terms, review questions and problems. The book is targeted to students majoring Computer Science, Information System and IT and follows the ACM/IEEE 2013 guidelines. • Comprehensive textbook covering digital design, computer architecture, and ARM architecture and assembly • Covers basic number system and coding, basic knowledge in digital design, and components of a computer • Features laboratory exercises in addition to objectives, summaries, key terms, review questions, and problems in each chapter

Digital Design - John F. Wakerly 2001

CD-ROM contains: Xilinx student edition foundation series software.

Digital Logic & Computer Design - Mano 1979-09

Reflections on Management - Watts S. Humphrey 2010-03-29

A Lifetime of Invaluable Management Insights from Legendary Software Quality Guru Watts S. Humphrey In 1986, Watts S. Humphrey made an outrageous commitment: a promise to transform software development. As the pioneering innovator behind SEI's Capability Maturity Model

(CMM), Personal Software Process (PSP), and Team Software Process (TSP), Humphrey has more than met that promise. But his contributions go beyond methodology: For decades, his deeply personal writings on project management have been admired by software engineers worldwide. Reflections on Management brings together Humphrey's best and most influential essays and articles--sharing insights that will be indispensable for anyone who must achieve superior results in software or any other endeavor. Collected here for the first time, these works offer compelling insights into everything from planning day-to-day work to improving quality, encouraging teamwork to becoming a truly great leader. All of these writings share a powerful vision, grounded by a life in software that has extended across nearly six decades. The vision is this: To succeed, professionals must effectively manage for more than plans, schedules, and code--they must manage teams, bosses, and above all, themselves.

Computer Organization & Architecture 7e - Stallings 2008-02

Digital Logic and Computer Design - M. Morris Mano 2017

This book presents the basic concepts used in the design and analysis of digital systems and introduces the principles of digital computer organization and design.

Computer System Architecture - M. Morris Mano 1993

Dealing with computer architecture as well as computer organization and design, this fully updated book provides the basic knowledge necessary to understand the hardware operation of digital computers. Written to aid electrical engineers, computer engineers, and computer scientists, the volume includes: KEY FEATURES: the computer architecture, organization, and design associated with computer hardware - the various digital components used in the organization and design of digital computers - detailed steps that a designer must go through in order to design an elementary basic computer - the organization and architecture of the central processing unit - the organization and architecture of input-output and memory - the concept of multiprocessing - two new chapters on pipeline and vector processing

- two sections devoted completely to the reduced instruction set computer (RISC) - and sample worked-out problems to clarify topics.

Digital Design - M. Morris Mano 2013

For courses on digital design in an Electrical Engineering, Computer Engineering, or Computer Science department. Digital Design, fifth edition is a modern update of the classic authoritative text on digital design. This book teaches the basic concepts of digital design in a clear, accessible manner. The book presents the basic tools for the design of digital circuits and provides procedures suitable for a variety of digital applications.

Digital Design, Global Edition - M. Morris Mano 2018-05-24

For introductory courses on digital design in an Electrical Engineering, Computer Engineering, or Computer Science department. A clear and accessible approach to teaching the basic tools, concepts, and applications of digital design. A modern update to a classic, authoritative text, Digital Design, 6th Edition teaches the fundamental concepts of digital design in a clear, accessible manner. The text presents the basic tools for the design of digital circuits and provides procedures suitable for a variety of digital applications. Like the previous editions, this edition of Digital Design supports a multimodal approach to learning, with a focus on digital design, regardless of language. Recognising that three public-domain languages-Verilog, VHDL, and SystemVerilog-all play a role in design flows for today's digital devices, the 6th Edition offers parallel tracks of presentation of multiple languages, but allows concentration on a single, chosen language.

Digital Design - M. Morris Mano 2002

For sophomore courses on digital design in an Electrical Engineering, Computer Engineering, or Computer Science department. & Digital Design, fourth edition is a modern update of the classic authoritative text on digital design.& This book teaches the basic concepts of digital design in a clear, accessible manner. The book presents the basic tools for the design of digital circuits and provides procedures suitable for a variety of digital applications.

Digital Electronics - Anil K. Maini 2007-09-27

The fundamentals and implementation of digital electronics are essential to understanding the design and working of consumer/industrial electronics, communications, embedded systems, computers, security and military equipment. Devices used in applications such as these are constantly decreasing in size and employing more complex technology. It is therefore essential for engineers and students to understand the fundamentals, implementation and application principles of digital electronics, devices and integrated circuits. This is so that they can use the most appropriate and effective technique to suit their technical need. This book provides practical and comprehensive coverage of digital electronics, bringing together information on fundamental theory, operational aspects and potential applications. With worked problems, examples, and review questions for each chapter, Digital Electronics includes: information on number systems, binary codes, digital arithmetic, logic gates and families, and Boolean algebra; an in-depth look at multiplexers, de-multiplexers, devices for arithmetic operations, flip-flops and related devices, counters and registers, and data conversion circuits; up-to-date coverage of recent application fields, such as programmable logic devices, microprocessors, microcontrollers, digital troubleshooting and digital instrumentation. A comprehensive, must-read book on digital electronics for senior undergraduate and graduate students of electrical, electronics and computer engineering, and a valuable reference book for professionals and researchers.

Logic and Computer Design Fundamentals - M. Morris Mano 2008

Featuring a strong emphasis on the fundamentals underlying contemporary logic design using hardware description languages, synthesis, and verification, this book focuses on the ever-evolving applications of basic computer design concepts with strong connections to real-world technology. Treatment of logic design, digital system design, and computer design. Ideal for self-study by engineers and computer scientists.

Digital Logic Design - Brian Holdsworth 2002-11-01

New, updated and expanded topics in the fourth edition include: EBCDIC, Grey code, practical applications of flip-flops, linear and shaft

encoders, memory elements and FPGAs. The section on fault-finding has been expanded. A new chapter is dedicated to the interface between digital components and analog voltages. *A highly accessible, comprehensive and fully up to date digital systems text *A well known and respected text now revamped for current courses *Part of the Newnes suite of texts for HND/1st year modules

Logic and Computer Design Fundamentals - M. Morris Mano 2004

Featuring a strong emphasis on the fundamentals underlying contemporary logic design using hardware description languages, synthesis and verification, this text focuses on the ever-evolving applications of basic computer design concepts.

Digital Design: International Version - John F Wakerly 2010-06-18

With over 30 years of experience in both industrial and university settings, the author covers the most widespread logic design practices while building a solid foundation of theoretical and engineering principles for students to use as they go forward in this fast moving field.

FSM-based Digital Design using Verilog HDL - Peter Minns 2008-04-30

As digital circuit elements decrease in physical size, resulting in increasingly complex systems, a basic logic model that can be used in the control and design of a range of semiconductor devices is vital. Finite State Machines (FSM) have numerous advantages; they can be applied to many areas (including motor control, and signal and serial data identification to name a few) and they use less logic than their alternatives, leading to the development of faster digital hardware systems. This clear and logical book presents a range of novel techniques for the rapid and reliable design of digital systems using FSMs, detailing exactly how and where they can be implemented. With a practical approach, it covers synchronous and asynchronous FSMs in the design of both simple and complex systems, and Petri-Net design techniques for sequential/parallel control systems. Chapters on Hardware Description Language cover the widely-used and powerful Verilog HDL in sufficient detail to facilitate the description and verification of FSMs, and FSM based systems, at both the gate and behavioural levels. Throughout, the

text incorporates many real-world examples that demonstrate designs such as data acquisition, a memory tester, and passive serial data monitoring and detection, among others. A useful accompanying CD offers working Verilog software tools for the capture and simulation of design solutions. With a linear programmed learning format, this book works as a concise guide for the practising digital designer. This book will also be of importance to senior students and postgraduates of electronic engineering, who require design skills for the embedded systems market.

Test Your C Skills - Yashavant P. Kanetkar 2002-01-01

The Art of Digital Design - Franklin P. Prosser 1987

Hardware -- Logic Design.

The Holodeck - Michael Cloran 2020-02-07

This book is about a requirements specification for a Holodeck at a proof of concept level. In it I introduce optical functions for an optical processor and describe how they map to a subset of the Risc-V open instruction set. I describe how parallelism could be achieved. I then describe a possible layered approach to an optical processor motherboard for the datacenter and for a personal Holodeck. I describe Volumetrics in brief and show how its evolution to Holodeck volumetrics could be done with bend light technology and the possibility of solidness to touch. I describe in detail the architecture of a Holodeck covering several approaches to Holodecks from static scene to scrolling scene to multi-user same complex to networked multi-user Holodecks.

FUNDAMENTALS OF DIGITAL CIRCUITS - A. ANAND KUMAR, 2016-07-18

The Fourth edition of this well-received text continues to provide coherent and comprehensive coverage of digital circuits. It is designed for the undergraduate students pursuing courses in areas of engineering disciplines such as Electrical and Electronics, Electronics and Communication, Electronics and Instrumentation, Telecommunications, Medical Electronics, Computer Science and Engineering, Electronics, and Computers and Information Technology. It is also useful as a text for

MCA, M.Sc. (Electronics) and M.Sc. (Computer Science) students. Appropriate for self study, the book is useful even for AMIE and grad IETE students. Written in a student-friendly style, the book provides an excellent introduction to digital concepts and basic design techniques of digital circuits. It discusses Boolean algebra concepts and their application to digital circuitry, and elaborates on both combinational and sequential circuits. It provides numerous fully worked-out, laboratory tested examples to give students a solid grounding in the related design concepts. It includes a number of short questions with answers, review questions, fill in the blanks with answers, multiple choice questions with answers and exercise problems at the end of each chapter.

Digital Design (cd) 3rd Edition - Mano 2006-02-01

Computer System Architecture - Mano 2007-09

Focused primarily on hardware design and organization"" and the impact of software on the architecture"" this volume first covers the basic organization, design, and programming of a simple digital computer, then explores the separate functional units in detail.

Computer Organization and Design - David A. Patterson 2011-10-26

"Presents the fundamentals of hardware technologies, assembly language, computer arithmetic, pipelining, memory hierarchies and I/O"--
Computer Fundamentals - B. Ram 2000